



ASSOCIATED AND CATHOLIC COLLEGES OF WA

ACC CHAMPIONSHIP

OPERATIONS MANUAL 2026 (v1)

CONTENTS

AIM.....	4
PARTICIPATING SCHOOLS	4
AGE REQUIREMENTS	5
CHAMPIONSHIP SPORTS	5
ACC CONVENORS - ADMINISTRATION CONTACTS	5
TEAM PLAYING / SQUAD NUMBERS	5
MEETINGS	5
TEAM NOMINATIONS	6
FEES AND COST GUIDELINES	6
COMPETITION STRUCTURE - SENIOR	8
Competition Structure - Sample Flowchart Model	8
DIVISIONAL DAYS OF PLAY	9
DIVISIONAL HOURS OF PLAY	9
Start/Finish Match Length Policy – Divisional	9
Referee / Umpire and Scorer Requirements – Divisional	9
QUALIFICATION ONE DAY CARNIVALS	10
QUALIFICATION HOURS OF PLAY	10
Start/Finish Match Length Policy – Qualification	11
Referee / Umpire and Scorer Requirements – Qualification	11
Mercy Rule – Qualification	11
COMPETITION STRUCTURE – JUNIOR CLASSIC BASKETBALL	12
Referee and Scorer Requirements – Junior Classic Basketball	13
Mercy Rule – Junior Classic Basketball	13
COMPETITION POINTS	14

PROMOTION AND RELEGATION	14
FORFEITS	14
Forfeit Points	15
REPORTING OF RESULTS	15
RESCHEDULING	16
Rescheduling Protocols	17
Rescheduling Semi Finals / Grand Finals	17
COUNTRY / REGIONAL SCHOOLS	17
Country Schools – Senior Divisional / Qualification	18
Country Schools – Junior Classic Basketball	18
GENDER CLASSIFICATION – SSO GUIDANCE	18
GENERAL CONDITIONS OF PARTICIPATION	18
Dress	18
Staffing	19
Staff Authority	19
Control	19
Codes of Behaviour	19
Sin-Bin Rule	19
Send-off Rule	19
Abandoned Games / Incomplete Games (other)	20
School Complaints	20
Protective Equipment	21
First Aid	21
Weather Policy	21
Trophies and Presentations	22
MVP in Grand Final Criteria	23
FIXTURES	23
VENUES	23
APPENDIX	25
Divisional Basketball	25
Qualification / Regional Basketball	26
Divisional Netball	27
Qualification / Regional Netball	28
Divisional Soccer	29
Qualification / Regional Soccer	30
Junior Classic Carnival Basketball	31
Junior Classic Elimination Finals Basketball	32

SPORTS INJURIES DOCUMENT	33
INSTRUCTIONS TO UMPIRES/REFEREES	33
Pre Game	33
The Game	33
Post Game	33
GENERAL GAME/MATCH PROCEDURES AND ETIQUETTE	34
CODES OF BEHAVIOUR.....	34
POLICY ON RELIGIOUS & RACIAL VILIFICATION	34
INCIDENT REPORT FORM – GENERAL SAMPLE	36
WORKING WITH CHILDREN LEGISLATION	37

AIM

It is the aim of the Associated and Catholic Colleges of WA, a sporting association of Catholic and Independent secondary schools, to conduct interschool sport that encourages participation, sportsmanship and healthy competition. The ACC Championship, established in 2019, is an “all” ACC competition that is open to all affiliated member schools and is the pinnacle of competitive interschool sport within the association. The final aim is to crown the winner as the ACC Championship team in the selected competitive sport/gender each year.

PARTICIPATING SCHOOLS

The ACC Championship is open to all affiliated member schools. Member schools are generally categorized as either northern or southern conferences based on geographical location within the WA metropolitan or regional areas.

SOUTHERN CONFERENCE	NORTHERN CONFERENCE
All Saints’ College	Alkimos Baptist College
Austin Cove Baptist College	Aranmore Catholic College
Australian Christian College (Albany)	Atlantis Beach Baptist College
Australian Christian College (Darling Downs)	Carmel School
Bunbury Cathedral Grammar School	Chisholm Catholic College
Bunbury Catholic College	Ellenbrook Christian College
Carey Baptist College (Forrestdale)	Emmanuel Christian Community School
Carey Baptist College (Harrisdale)	Geraldton Christian College
CBC Fremantle	Geraldton Grammar School
Cornerstone Christian College	Guildford Grammar School
Corpus Christi College	Helena College
Court Grammar School	Holy Cross College
Dale Christian College	Immaculate Heart College
Emmanuel Catholic College	International School of WA
Esperance Anglican Community School	Irene McCormack Catholic College
Foundation Christian College	John Septimus Roe ACS
Frederick Irwin Anglican School	John XXIII College
Fremantle Christian College	Kingsway Christian College
Georgiana Molloy Anglican School (Busselton)	La Salle College
Grace Christian College	Lake Joondalup Baptist College
Heritage College	Mater Dei College
Hillside Christian College	Mercedes College
John Paul College (Kalgoorlie)	Mercy College
John Wollaston ACS	Mundaring Christian College
Kearnan College (Manjimup)	Nagle Catholic College (Geraldton)
Kennedy Baptist College	Newman College
Kolbe Catholic College	Northshore Christian Grammar School
Living Waters Lutheran College	Peter Moyes ACS
Lumen Christi College	Prendiville Catholic College
Mandurah Baptist College	Quinns Baptist College
Mandurah Catholic College	Sacred Heart College
Mazenod College	Servite College
Mother Teresa Catholic College	St Andrew’s Grammar
Our Lady of Mercy College (Australind)	St George’s Anglican Grammar School
Peter Carnley ACS	St James’ Anglican School
Providence Christian College	St Joseph’s School (Northam)
Rehoboth Christian College	St Luke’s College (Karratha)
Salvado Catholic College	St Mark’s ACS
Seton Catholic College	St Mary Star of the Sea College (Carnarvon)
South Coast Baptist College	St Stephen’s School (Carramar)
Southern Hills Christian College	St Stephen’s School (Duncraig)
St Brigid’s College	Swan Christian College
St John Bosco College	Swan Valley ACS
St Joseph’s College (Albany)	
St Mary MacKillop College (Busselton)	
St Norbert College	
The King’s College	
Tranby College	
Ursula Frayne Catholic College	

AGE REQUIREMENTS

The ACC Championship is a competitive “Senior” level all association competition.

- Senior team classification will usually include students from Years 10-12. However, schools may choose to play underage students if they are capable of playing at a senior level.
- The maximum age allowed under ACC policy is U19 as of the 31 December in the competition year.
- Schools may enter one (1) team for each sport and gender. The competition is highly competitive, and schools have the right to always select their best possible team.

The ACC Championship also encompasses a “Junior” classic level in the select sport of basketball.

- Junior team classification will only permit students from Years 7-9.

The ACC reserves the right to conduct age eligibility checks on any player and at any stage of the competition. Schools found to be playing any student outside the age requirement rules will forfeit all points earned up until that playing date. If they are involved in the finals and beyond the team will forfeit their position within the final format.

CHAMPIONSHIP SPORTS

SPORT	TIMELINE
Senior Girls Championship Basketball	Term 1
Senior Boys Championship Basketball	Term 1
Senior Girls Championship Netball	Term 2
Senior Boys Championship Netball	Term 2
Senior Girls Championship Soccer	Term 3
Senior Boys Championship Soccer	Term 3
SPORT	TIMELINE
Junior Girls Classic Basketball	Term 1 & Term 2
Junior Boys Classic Basketball	Term 1 & Term 2

ACC CONVENORS - ADMINISTRATION CONTACTS

CHAMPIONSHIP					
Basketball		Netball		Soccer	
trent.sharpe@cewa.edu.au	0408 958 415	trent.sharpe@cewa.edu.au	0408 958 415	trent.sharpe@cewa.edu.au	0408 958 415

TEAM PLAYING / SQUAD NUMBERS

TEAM PLAYING / SQUAD NUMBERS			
Minimum (on field/court)		Maximum Squad Size	
Basketball	5 players	Basketball	12 players
Netball	7 players	Netball	12 players
Soccer	11 players	Soccer	18 players

MEETINGS

ACC Championship Meetings within a sport may be requested and convened by the ACC:

- Sport Coordinator / Head of Sport / Director of Sport or Team Coach/Manager.
- Pre-competition starts and or post competition review.
- Meetings may be requested and set online or in person.

- Schools that are competing within that sport must ensure they have representation at meetings.

TEAM NOMINATIONS

1. The nomination forms for ACC Championship sports are available on the ACC website.

Senior Divisional Teams will be nominated and completed prior to the new year beginning. All Divisional allocations are set and determined by the ACC in collaboration with the schools during Term 4 of the preceding year.

- Schools that are not included within the senior divisional championships will be required to nominate teams into the one-day carnival qualification format within each sport. These general nomination timelines are listed below:
 - Senior Basketball Qualification: December (previous year, in preparation for Term 1 one day carnivals)
 - Senior Netball Qualification: February / March (in readiness for Term 2 one day carnivals)
 - Senior Soccer Qualification: February / March (in readiness for Term 3 one day carnivals)
- Junior Classic Basketball team nominations will be required during Term 4 (of the preceding year).
 - Nominations are not required for some sub association schools that have agreed to participate and “align” their specific sub association junior basketball such as Year 9 basketball or Year 8/9 basketball. These schools are automatically included and recognized as pools within the Junior Classic Basketball. Aligned sub association groups will have the winning team and potential 2nd ranked team automatically progress to the junior basketball classic elimination phase (held in Term 2).
 - ✓ CAS (Year 9A Basketball): Top 2 Teams
 - ✓ MARKAS (Year 8/9A Basketball): Top 2 Teams
 - ✓ NAS (Year 9A Basketball); Top 2 Teams
 - ✓ NEAS (Year 8/9A Basketball): Top 2 Teams
 - ✓ SEAS (Year 7-9A Basketball): Top Team
 - Nominations are required for all other ACC affiliated member schools that would like to enter teams into the junior classic basketball (Term 1 one day carnivals).
- Regional groups of affiliated schools such as in the South West or Mid West of WA will be considered as Championship/Classic one day carnival pool pending the total amount of team nominations received. A minimum of 4 or more regional schools is required to be recognized as a viable regional one-day carnival pool.

FEES AND COST GUIDELINES

- Schools will each pay a team nomination fee for each team nominated in the Championship based on the table below. Team nomination fees are generally invoiced at the end of each term for relevant competitions. Some team nomination fees may be invoiced pre competition or during the competition phase.
- Schools are responsible for their own costs in transport and first aid (divisional – weekly)
- Post Competition: additional shared expenses are to be expected for schools that are competing in one day carnivals and or making the divisional or qualification finals (table below)
- Crucial ACC administrative tasks include Operations Manual updates, team nominations, booking venues, booking referees and umpires, booking first aid, fixture set up, online results management, trophies and medallions, and invoicing of shared costs.
- **Withdrawals:** If a school withdraws a team from the Championship before the competition begins, they will be still eligible for a team fee (this includes withdrawing from Divisional, Qualification and Regional One Day Carnivals). Team withdrawal “cut off” dates are implemented to allow for fixture modifications, results service updates, and venue and referee/umpire booking adjustments. The cut off scheduled 2 weeks (10 business days) prior.
 - Two weeks before the scheduled date of the competition – 50% of the team fees (charged)
 - Inside two weeks before the scheduled date of the competition – 100% of the team fees + shared referee/umpire costs.
- **Forfeits:** If a school forfeits a match;

- If a school forfeits a match(s) in a one-day qualification or regional carnival, they will be responsible for any shared referee or umpire costs
- If a school forfeits an Elimination, Semi Final or Grand Final, they will be responsible for the shared cost of venue hire, first aid, and referees if there are any cancellation charges.

SENIOR DIVISIONAL TEAMS					
DIVISIONAL BASKETBALL		DIVISIONAL NETBALL		DIVISIONAL SOCCER	
Nomination Fee	\$165.00	Nomination Fee	\$165.00	Nomination Fee	\$165.00
Results Management	✓	Results Management	✓	Results Management	✓
GF Stream Levy (approx. \$43.50)	✓	GF Stream Levy (approx. \$43.50)	✓	GF Stream Levy (approx. \$43.50)	✓
ACC Administration & Fixtures	✓	ACC Administration & Fixtures	✓	ACC Administration & Fixtures	✓
ACC Referee Levy – Rounds 1-5	\$425.00	ACC Umpire Levy – Rounds 1-5	\$425.00	ACC Referee Levy – Rounds 1-5	TBC

Divisional Finals:

Teams progressing to the Divisional Finals – Elimination, Semi Finals, Grand Finals
ACC invoice Shared Finals Costs: Venue Hire (Central), Referee/Umpires, Scorebench Officials, First Aid

SENIOR QUALIFICATION TEAMS / REGIONAL – ONE DAY CARNIVALS					
QUALIFICATION BASKETBALL		QUALIFICATION NETBALL		QUALIFICATION SOCCER	
Nomination Fee	\$200.00	Nomination Fee	\$200.00	Nomination Fee	\$200.00
Results Management	✓	Results Management	✓	Results Management	✓
GF Stream Levy (approx. \$43.50)	✓	GF Stream Levy (approx. \$43.50)	✓	GF Stream Levy (approx. \$43.50)	✓
ACC Administration & Fixtures	✓	ACC Administration & Fixtures	✓	ACC Administration & Fixtures	✓
First Aid	✓	First Aid	✓	First Aid	✓
One Day Carnival Venue	✓	One Day Carnival Venue	✓	One Day Carnival Venue	✓
ODC Referee Cost (Shared post comp)	TBC	ODC Umpire Cost (Shared post comp)	TBC	ODC Referee Cost (Shared post comp)	TBC

**Generally, the shared ODC costs for referees and umpires will range between \$180.00 - \$240.00 per team/pending sport.*

Qualification Finals:

Teams progressing to the Qualification Finals – Semi Finals, Grand Finals
ACC invoice Shared Finals Costs: Venue Hire (Central), Referee/Umpires, Scorebench Officials, First Aid

JUNIOR CLASSIC TEAMS / REGIONAL – BASKETBALL					
ONE DAY CARNIVAL BASKETBALL		SUB ASSOCIATION ALIGNMENT		WILDCARD WEEKLY POOL	
Nomination Fee	\$200.00	Nomination Fee	\$70.00	Nomination Fee	\$165.00
Results Management	✓	Results Management	✓	Results Management	✓
GF Stream Levy (approx. \$43.50)	✓	GF Stream Levy (approx. \$43.50)	✓	GF Stream Levy (approx. \$43.50)	✓
ACC Administration & Fixtures	✓	ACC Administration & Fixtures	✓	ACC Administration & Fixtures	✓
First Aid	✓				
One Day Carnival Venue	✓				
ODC Referee Cost (Shared post comp)	TBC				

**Generally, the shared ODC costs for referees and umpires will range between \$180.00 - \$240.00 per team/pending sport.*

Classic Finals: Qualifying / Round of 16 / Quarter Finals

Teams progressing to the Elimination Finals – Qualifying / Round of 16, Quarter Finals
School based venues used and schools supply Referees, Scorebench Officials, First Aid (no on charges at this stage)

Classic Finals: Semi Finals / Grand Finals

Teams progressing to the Elimination Finals – Semi Finals, Grand Finals
ACC invoice Shared Finals Costs: Venue Hire (Central), Referees, Scorebench Officials, First Aid

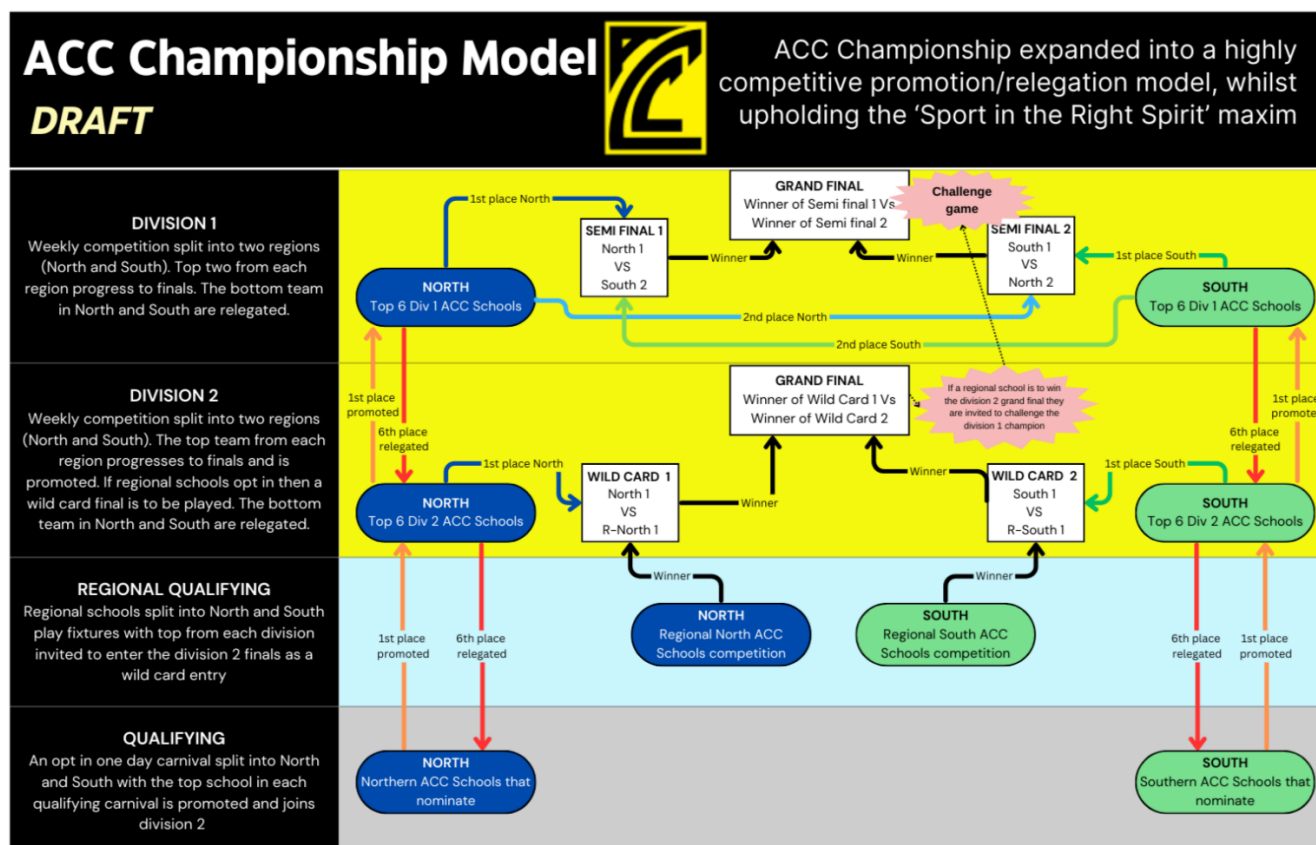
COMPETITION STRUCTURE - SENIOR

The ACC Championship (Senior Sports) is Divisional based with schools involved in promotion and relegation each year. ACC member schools that are not a part of the competitive divisional weekly format can participate and nominate teams within the Championship Qualification (one day carnival format).

GENERAL STRUCTURE	FORMAT
Senior Divisional Championship	Divisions to maintain north and south conferences
	Competitive equity via promotion and relegation
	Rounds 1-5: 5 week fixture block + finals
	After school weekly fixture
	More aligned to competitive full-length games
Senior Qualification Championship	One Day Carnival format
	Qualification to maintain north and south conferences
	Shortened rapid fire games
	Promotion opportunity to move into the Divisional
Senior Regional Championship	One Day Carnival Format
	Regional venues (nominations permitting)
	Shortened rapid fire games
	Finals opportunity against Divisional teams

Competition Structure - Sample Flowchart Model

The diagram (below) represents the overall structure of the ACC Championship Senior Competition. Note: that some adjustments or exceptions may be required in certain sports or genders where a Division 2 is not operating for that year or where the regional pool is not operating.



DIVISIONAL DAYS OF PLAY

As a general guide, the main fixture day of play for the Senior Divisional matches are listed below.

- Some minor exceptions to the below may exist via marquee match ups, rivalry rounds or Friday twilight opening round that may adjust a particular round of fixtures for that week.

DIVISIONAL SPORT	GAMEDAY
Senior Girls Championship Basketball	Term 1: Tuesday
Senior Boys Championship Basketball	Term 1: Tuesday
Senior Girls Championship Netball	Term 2: Tuesday
Senior Girls Championship Soccer	Term 3: Tuesday
Senior Boys Championship Soccer	Term 3: Tuesday

DIVISIONAL HOURS OF PLAY

Divisional Fixtures will generally operate between 4.00 pm and 5.00 pm. In some instances, schools may play a mutually agreed upon fixture with girls' and boys' games played back-to-back 3.00 pm – 4.00 pm and 4.00 pm – 5.00 pm.

- Schools are expected to arrive 10 minutes prior to the official start time to commence warm up. A mandatory 5-minute warm-up should be ALWAYS conducted (regardless of arrival time).
- All schools must make every effort to commence games at the official start time of 4.00 pm. Arriving after this will reduce the match playing time.
- The latest allowable start time for games is 4.15 pm, which ensures games can be played and meet the minimum Divisional playing time (as listed below). **The game must be finished by 5.00 pm.**
- If a team is not on the court/field by 4.15 pm, they will be in breach of rules and forfeit the match. For full forfeit rules, please refer to this in the Operations Manual.
- Games at the final stage (Regional Elimination, Semifinals or Grand finals) may be extended slightly beyond the normal allocation if extra time or penalties are required as essential to determine the winner.
- If a school has concerns ahead of time about the hours of play, it is the responsibility of that school (Sport Coordinator/Coach) to make prior contact with the opposition to discuss their options before the game. The schools should include the ACC in any form of communication via email.
- It is **crucial** that if any school anticipates on the day of competition that they are going to be late due to unforeseen circumstances, appropriate and prompt communication is required (mobile phone) so that the opposition school and referees/umpires are not kept waiting.
- Elimination Regional Finals, Semi Finals and Grand Finals will have variable start times as set by the ACC for these games. These will be dependent upon central venue bookings, availability and Grand Final schedule.

Start/Finish Match Length Policy – Divisional

All Divisional games must adhere to the minimum playing time for that sport to constitute a match (as listed below). Quarter and half-time intervals are not to be counted within the playing time.

SPORT	DIVISIONAL MINIMUM PLAYING TIME
Basketball	A minimum of 3 x 12 minute quarters constitute 'full-time' for a game result (Rounds 1-5) A minimum of 3 x 8 minute quarters constitute 'full-time' for a game result (Finals)
Netball	A minimum of 3 x 12 minute quarters constitute 'full-time' for a game result.
Soccer	A minimum of 2 x 20 minute halves constitute 'full-time' for a game result.

Referee / Umpire and Scorer Requirements – Divisional

The referee, umpire and scorer requirements for all ACC Championship **Senior Divisional** sports are listed below.

- Some exceptions to the below may exist in circumstances that are out of the school or ACC control (referee or umpire centralisation). In the event of any exceptions, the Sport Coordinator / Head of Sport will be contacted by the ACC with further information and requirements.
- ACC appreciates any feedback from the Sport Coordinators regarding the referees/umpires standards. The association endeavours to hire reliable referees/umpires to maintain high and consistent standards.
- Where possible, ACC will source external referee or umpire services for the relevant competitions (below). If not possible, schools will need to provide their own umpires or referees.

DIVISIONAL CHAMPIONSHIP	REFEREES/UMPIRES	SCORER/TIMER
Senior Girls and Boys Championship Basketball	Rounds 1-5: ACC coordinates accredited referees (Divisional Referee Levy)	Rounds 1-5: Schools must each provide a competent scorer (seated at central scoring station)
	Finals: ACC coordinates accredited referees *Teams involved in finals will be invoiced for a share of the finals referees costs	Finals: ACC coordinates scorebench officials *Teams involved in finals will be invoiced for a share of the finals scorebench costs
Senior Girls Championship Netball	Rounds 1-5: ACC coordinates accredited umpires (Divisional Umpire Levy)	Rounds 1-5: Schools must each provide a competent scorer (seated at central scoring station)
	Finals: ACC coordinates accredited umpires *Teams involved in finals will be invoiced for a share of the finals umpire costs	Finals: ACC coordinates scorebench officials *Teams involved in finals will be invoiced for a share of the finals scorebench costs
Senior Girls and Boys Championship Soccer	Rounds 1-5: ACC coordinates accredited central referees (Divisional Referee Levy)	Rounds 1-5: Schools must each provide a competent sideline referee (ensures both sidelines are covered)
	Finals: ACC coordinates accredited central referees and sideline referees *Teams involved in finals will be invoiced for a share of the finals referees costs	

QUALIFICATION ONE DAY CARNIVALS

Senior Qualification One Day Carnivals occur within the following term periods. Exact carnival dates should be checked via the ACC website and ACC calendar of events each year.

QUALIFICATION SPORT	ONE DAY CARNIVALS GUIDE
Senior Girls Championship Basketball	Term 1: Approx week 4 or 5
Senior Boys Championship Basketball	Term 1: Approx week 4 or 5
Senior Girls Championship Netball	Term 2: Approx week 3 or 4
Senior Boys Championship Netball	Term 2: Approx week 3 or 4
Senior Girls Championship Soccer	Term 3: Approx week 3 or 4
Senior Boys Championship Soccer	Term 3: Approx week 3 or 4

QUALIFICATION HOURS OF PLAY

Qualification One Day Carnival, round times will generally operate between 9.30 am and 2.30 pm. Schools are expected to arrive 30 minutes prior to Round 1 to enable adequate warm-up and attend morning briefing with coaches, referees/umpires and the carnival manager.

Start/Finish Match Length Policy – Qualification

Qualification One Day Carnival games must adhere to the minimum playing time for that sport to constitute a match (as listed below). Half time breaks are not to be counted within the playing time.

SPORT	QUALIFICATION MINIMUM PLAYING TIME
Basketball	A minimum of 10 minutes per half constitutes 'full-time' for a game result.
Netball	A minimum of 10 minutes per half constitutes 'full-time' for a game result.
Soccer	A minimum of 12 minutes per half constitutes 'full-time' for a game result.

Referee / Umpire and Scorer Requirements – Qualification

The referee, umpire and scorer requirements for all ACC Championship **Senior Qualification** sports are listed below.

- Some exceptions to the below may exist in circumstances that are out of the school or ACC control (referee or umpire centralisation). In the event of any exceptions, the Sport Coordinator / Head of Sport will be contacted by the ACC with further information and requirements.
- ACC appreciates any feedback from the Sport Coordinators regarding the referees/umpires standards. The association endeavours to hire reliable referees/umpires to maintain high and consistent standards.
- Where possible, ACC will source external referee or umpire services for the relevant competitions (below). If not possible, schools will need to provide their own umpires or referees.*

QUALIFICATION CHAMPIONSHIP	REFEREES/UMPIRES	SCORER/TIMER
Senior Girls and Boys Championship Basketball	One Day Carnivals: ACC coordinates accredited referees *Teams involved in one day carnivals will be invoiced for a shared referee cost	One Day Carnivals: Schools must each provide a competent scorer (seated at central scoring station)
	Finals: ACC coordinates accredited referees *Teams involved in finals will be invoiced for a shared finals referee cost	Finals: ACC coordinates scorebench officials *Teams involved in finals will be invoiced for a shared finals scorebench cost
Senior Girls and Boys Championship Netball	One Day Carnivals: ACC coordinates accredited umpires *Teams involved in one day carnivals will be invoiced for a shared umpire cost	One Day Carnivals: Schools must each provide a competent scorer (seated at central scoring station)
	Finals: ACC coordinates accredited umpires *Teams involved in finals will be invoiced for a shared finals umpire cost	Finals: ACC coordinates scorebench officials *Teams involved in finals will be invoiced for a shared finals scorebench cost
Senior Girls and Boys Championship Soccer	One Day Carnivals: ACC coordinates accredited central referees *Teams involved in one day carnivals will be invoiced for a shared referee cost	One Day Carnivals: Schools must each provide a competent sideline referee (ensures both sidelines are covered)
	Finals: ACC coordinates accredited central referees and sideline referees *Teams involved in finals will be invoiced for a shared finals referee cost	

Mercy Rule – Qualification

The 'Mercy Rule' scoring is only to be implemented for the Senior Qualification / Regional One Day Carnivals.

The 'Mercy Rule' should be considered more a philosophy than a rule. The aim of the recommendation is that if any game is competitively uneven, the coaches should modify or adapt the game to make it a positive playing experience. This change to the game should be instigated by the coaches and not the referees. Any changes to the match should be made in a subtle way so as not to embarrass or mock the losing school. Some suggestions for modifications include:

- Winning team taking off better players and playing reserves.
- Reduce playing numbers for both teams if opposition is short.
- Winning team changes team positions such as swapping attackers with defenders.
- Winning team instructs players to pass the ball more often before taking a shot.
- Winning team reduces the defensive pressure on the opposition.
- Winning team offers a mix of players between teams.

At the point when the maximum margin occurs (see table below), coaches concur and modify the game. The result at that point will be recorded and points will be awarded to the winning school i.e. 40-10 is reached in basketball, that score is recorded as the official result and coaches are to consult and adjust match conditions thereafter. No changes to the score after this point are recorded.

SPORT	MAXIMUM MERCY MARGIN
Qualifying Basketball	30 points
Qualifying Netball	20 goals
Qualifying Soccer	5 goals

COMPETITION STRUCTURE – JUNIOR CLASSIC BASKETBALL

ACC Championship Classic games will involve a knockout/elimination-based tournament.

- Preliminary Rounds (Group Stage)
 - ACC member schools are initially broken down into a combination of ACC Sub Association aligned pools, one day carnival metropolitan pools and viable regional country pools for the preliminary stages of the competition.
 - During the preliminary stage competition, each team will generally play each other once in a round robin format. Some groups may include finals.
 - One day carnival preliminary rounds will be fixtured by the ACC for set dates, times and venues.
 - Winning schools from the preliminary rounds progress into the Round of 16 elimination brackets.
- Elimination Bracket (Knockout Stage)
 - Information for teams reaching the elimination stage will be issued ASAP after the conclusion of all preliminary round robin group stage competitions.
 - The ACC will set an elimination bracket – Round of 16. In some instances, a qualifying final may be required between two 2nd ranked teams to ensure a Round of 16 bracket.
 - Northern and Southern based schools can expect crossover from the Round of 16 and Quarter Final stages.
 - Games in the elimination Round of 16 and Quarter Finals will be played at school-based venues as set by the ACC (Home / Away).
 - There are two weeks allocated for the elimination Round of 16 games and schools must complete the Round of 16 game by the end of the second week of the elimination round. Quarter Finals, Semi Finals and Grand Finals will then be played succinctly in the corresponding (individual) weeks 3, 4 and 5.
 - Wherever possible matches should always be played on the set day and time listed by the ACC.
 - All Semi Finals and Grand Finals are organized by the ACC using central venue bookings. No reschedules are permitted at the semifinal or grand final stage.
 - The ACC reserves the right to adjust crossover semifinalists as applicable and if warranted within the junior classic basketball.

Referee and Scorer Requirements – Junior Classic Basketball

The referee and scorer requirements for ACC Championship **Junior Classic Basketball** are listed below.

- Some exceptions to the below may exist in circumstances that are out of the school or ACC control (referee or umpire centralisation). In the event of any exceptions, the Sport Coordinator / Head of Sport will be contacted by the ACC with further information and requirements.
- ACC appreciates any feedback from the Sport Coordinators regarding the referees/umpires standards. The association endeavours to hire reliable referees/umpires to maintain high and consistent standards.
- *Where possible, ACC will source external referee or umpire services for the relevant competitions (below). If not possible, schools will need to provide their own umpires or referees.*

JUNIOR CLASSIC	REFEREES	SCORER/TIMER
Junior Girls and Boys Classic Basketball	One Day Carnivals: ACC coordinates accredited referees *Teams involved in one day carnivals will be invoiced for a shared referee cost	One Day Carnivals: Schools must each provide a competent scorer (seated at central scoring station)
	Round of 16 / Quarter Finals: Schools coordinate 1 x accredited referee each (ensures 2 x referees all games)	Round of 16 / Quarter Finals: Schools must each provide a competent scorer (seated at central scoring station)
	Semi Finals and Grand Finals: ACC coordinates accredited referees *Teams involved in finals will be invoiced for a shared finals referee cost	Semi Finals and Grand Finals: ACC coordinates scorebench officials *Teams involved in finals will be invoiced for a shared finals scorebench cost

Mercy Rule – Junior Classic Basketball

The 'Mercy Rule' scoring is only to be implemented for the Junior Classic / Regional One Day Basketball Carnivals.

The 'Mercy Rule' should be considered more a philosophy than a rule. The aim of the recommendation is that if any game is competitively uneven, the coaches should modify or adapt the game to make it a positive playing experience. This change to the game should be instigated by the coaches and not the referees. Any changes to the match should be made in a subtle way so as not to embarrass or mock the losing school. Some suggestions for modifications include:

- Winning team taking off better players and playing reserves.
- Reduce playing numbers for both teams if opposition is short
- Winning team changes team positions such as swapping attackers with defenders.
- Winning team instructs players to pass the ball more often before taking a shot.
- Winning team reduces the defensive pressure on the opposition.
- Winning team offers a mix of players between teams.

At the point when the maximum margin occurs (see table below), coaches concur and modify the game. The result at that point will be recorded and points will be awarded to the winning school i.e. 40-10 is reached in basketball, that score is recorded as the official result and coaches are to consult and adjust match conditions thereafter. No changes to the score after this point are recorded.

SPORT	MAXIMUM MERCY MARGIN
Qualifying Basketball	30 points

COMPETITION POINTS

SPORT	WIN	LOSS	DRAW
Basketball	4	1	2
Netball	4	1	2
Soccer	3	0	1

Teams with equal ladder points on final competition ladders will be separated in the following manner:

SPORT	RESULT
Basketball	Points for and against (points differential)
Netball	Goals for and against (goal differential)
Soccer	Goals for and against (goal differential)

Should two or more teams also achieve the same points competition points at the end of the fixtures, the finishing position will be determined by:

1. Points For and Against Differential (as above).
2. Head-to-head game result. (**this includes the penalties in soccer*)
3. Total points (For).

PROMOTION AND RELEGATION

- The ACC Championship (Senior) is one of the largest such equity leagues in the Independent Secondary School landscape within Australia (given the large membership base in WA).
- Competition Divisions formed around better competitive equity with less lopsided results.
- Divisional format allows for future expansion at a Division 3, 4 or 5 level.
- Promotion and relegation are an integral format introduced to maintain competitive equity and allow all schools to develop against other schools of comparative competitive ability.
- Promotion and relegation within the ACC Championship (Senior Sports) will exist through:
 - Divisions 1 & 2: 1 x south and 1 x north conference team will be promoted each year within each sport.
 - The top placed team on each south and north ladder placings
 - Divisions 1 & 2: 1 x south and 1 x north conference team will be relegated each year within each sport.
 - The team finishing in last place on each south and north ladder placings
 - Winning south and north Qualification teams will have the opportunity to gain promotion into the Divisionals the following year:
 - Firstly, at Division 2 level in that sport/gender
 - If no Division 2 in that sport/gender currently exists, the team will be promoted into Division 1.
- Schools are encouraged to accept the promotion into the Divisional competition (as a pinnacle of competitive ACC team sport).
- Promotion and relegation are not applicable to regional member school involvement.

FORFEITS

- Early communication (email/phone) is essential to alleviate problems arising from forthcoming forfeits.
- In the event that a match is to be forfeited due to late arrival, then the forfeit must be 'declared' before the start of the match. The forfeit is to be declared in the first instance by the coach of the offending team, if not then by the Carnival Manager, opposition coach or referee / umpire in attendance. The forfeit must be notified on the scorecard.
- If the forfeit is not 'declared' before the start of the match, then the result will stand, provided the match length played meets the minimum playing time requirements.

- If a team is not on the court / field of play by the start time, they will forfeit the match, and the opposition will be declared the winner by forfeit. The team must arrive and still be able to achieve the minimum playing time for that sport, for the game to go ahead (live result) i.e. by 4.15pm start (Divisional Round Fixtures).
- Once the forfeit has been declared, both teams may still opt to play a much shorter 'friendly or practice' game to encourage some participation (with no results recorded).
- The only exceptions to a forfeit will be in cases where the team was late or unable to attend the match at late notice due to "exceptional circumstances". In these exceptional circumstances, the match can be rescheduled in the week (s) that were designated for the fixture. Normal reschedule rules apply.
 - Exceptional circumstances at school i.e. local disaster or emergency, school closure, disciplinary action by the Principal
 - Involved in a traffic accident or bus breakdown (traffic exceptional circumstances)
- Exceptional circumstances **DO NOT** cover:
 - Things within the team control such as poor planning, organisation and communication failure
 - Star players being away/absent. This is an unfortunate aspect of all team sport where injury/illness and other situational aspects can affect players within a team. This is an opportunity for teams to improve squad depth, increase rotation of substitute players and invest in younger player development.
 - General traffic congestion, roadworks or other traffic delays whilst being unfortunate, do not classify as exceptional circumstances. Schools should be well planned for traffic congestion and allow plenty of extra travel time to and from venues.
- Exceptional circumstances do not apply to Semi Finals or Grand Finals. If a forfeit occurs during these finals, the non-forfeiting team will be declared the winner.
- **In cases where the reasons for a forfeit are in dispute, the ACC office will arbitrate and determine if a forfeit stands or if a reschedule will be permitted.**

Forfeit Points

If there is a forfeit that occurs in any Championship game or match:

- The team causing the forfeit will receive 0 ladder points, whilst the opposition team receives the competition ladder points for the match win (generally; 4 points basketball/netball and 3 points soccer).
- To assist with the separation of teams (particularly in the Divisional ladders or Qualifying Carnival ladders):
 - The team winning by forfeit will be awarded a pre-determined score for that sport. The team losing on forfeit will be awarded the reverse of the pre-determined score. These pre-determined scores assist schools with the overall points / goal differential remaining valuable on competition ladders.

FORFEIT POINTS				
CHAMPIONSHIP / SPORT	FOR	AGAINST	WIN LADDER PTS	LOSS LADDER PTS
Divisional Basketball	40	0	4	0
Qualifying Carnival Basketball	30	0	4	0
Junior Classic Basketball	30	0	4	0
Divisional Netball	30	0	4	0
Qualifying Carnival Netball	20	0	4	0
Divisional Soccer	5	0	3	0
Qualifying Carnival Soccer	5	0	3	0

REPORTING OF RESULTS

All Divisional and Elimination scores must be entered / submitted to the ACC office within 24 hours of the result.

The ACC will be using Clipboard as the main results management software for 2026.

Divisional: Game results are reported using the ACC results management system through the ACC web site or similar web-based software. Host schools will have access to a username and password to be able to enter results post-game (Divisional weekly fixtures).

Qualifying / Regional: The carnival manager at each venue enters all results on the day of the carnival.

Junior Classic Elimination: Host school will email the direct result within 24 hours through to the ACC office. The scorecard should be signed, scanned and emailed to trent.sharpe@cewa.edu.au or ACC convenor. This allows the ACC to enter the results into an elimination bracket and release the next round of elimination/knockout games. *Note: the ACC often uses Excel to construct the elimination tournament bracket (not via the normal results management system / ladders).*

General:

- Once all results are entered, schools must check that results are displayed correctly in the fixtures and on the ladder via the ACC website or the Clipboard App. Schools can correct errors at any stage and if there are any issues with the results entry process, schools are to notify the ACC immediately.
- It is suggested that the Clipboard system be promoted to coaches, students and parents and that the ladders be used to motivate individuals, teams and coaches/managers throughout the fixtures or carnivals.

NB: Results entered are considered final once confirmed and verified. Both teams' coaches/managers and captains must settle scoring discrepancies before scorecards are signed and entered online.

RESCHEDULING

Rescheduling is not encouraged at ACC Championship Sport level.

However, if there is an unavoidable clash on a calendar or under exceptional circumstances, then a fixture can be considered for a reschedule by mutual agreement between two schools under the following circumstances.

COMPETITION	RESCHEDULING TABLE
Senior Divisional Championship	<p>Regular Round Fixtures: Permitted within the week of play by mutual agreement i.e. played by Friday of that fixture week. If the HOME team is looking to make the reschedule, the AWAY school will then assume hosting (Home) advantage on the rescheduled day of play.</p> <p>All rescheduling must be strictly confirmed by 12.00pm Monday cutoff of each fixture week. This is essential to ensure that the ACC has time to reallocate referees / umpires as required in the Divisional Fixture Rounds.</p>
	<p>Regional Elimination Wildcard Finals: (Part of Divisional) No rescheduling is permitted at this level of the competition due to the timeframe around these games and upcoming Semi Finals.</p>
	<p>Divisional Semi Finals / Grand Finals: No rescheduling is permitted at this level of the competition.</p>
Senior Regional Championship	<p>Regional One Day Carnival Fixtures: No rescheduling is permitted at the ODC Regional level. ACC is responsible for all venue, first aid and referee/umpire bookings at these carnivals.</p>
	<p>Regional Elimination Wildcard Finals: (Part of Divisional) No rescheduling is permitted at this level of the competition due to the timeframe around these games and upcoming Semi Finals.</p>
Senior Qualification Championship	<p>One Day Carnival Fixtures: No rescheduling is permitted at the ODC Qualification. ACC is responsible for all venue, first aid and referee/umpire bookings at these carnivals.</p>
	<p>Qualification Semi Finals / Grand Finals: No rescheduling is permitted at this level of the competition.</p>

Junior Classic Basketball	Junior Classic Basketball One Day Carnival Fixtures: No rescheduling is permitted at the Junior ODC level. ACC is responsible for all venue, first aid and referee bookings at these carnivals.
	Junior Elimination Bracket Finals: Round of 16, Quarter Finals Permitted within the week/s of play by mutual agreement i.e. by Friday of that fixture week. If the HOME team is looking to make the reschedule, the AWAY school will then assume hosting (Home) advantage on the rescheduled day of play.
	Junior Elimination Bracket Finals: Semi Finals / Grand Finals: No rescheduling is permitted at this level of the competition.

Rescheduling Protocols

- In the case that a team is unavailable to play, the unavailable team must immediately make contact with the opposition and organise an alternative playing time that suits the opposition school not requesting the reschedule.
 - Sport Coordinator or Head of Sport must make contact with the opposition Sport Coordinator / Head of Sport.
 - Regardless of the home / away status, the school not requesting the reschedule will become the HOME team and the rescheduled match played at their venue.
- The ACC must be notified of all changes as soon as a reschedule has been made.
- Any changes to the use of external venues (if applicable) and the costs associated is the responsibility of the school requesting the reschedule.
- In the spirit of sportsmanship, every effort must be made by ACC member schools to accommodate a reschedule when requested (provided rescheduling is permitted at the level of competition as per the above table).
- The ACC will assist to arbitrate in any disputes if a suitable time and date cannot be agreed upon. Arbitration will be based upon:
 - Clarification of the original reason(s) for the requested reschedule. i.e. which school first requested the reschedule.
 - Does the original reason warrant a reschedule:
 - A team missing its best player/s is NOT reason for a reschedule (given total squad sizes)
 - A school missing its coach or manager is NOT reason for a reschedule (other opportunities within school staffing may assist)
 - Exceptional circumstances such as a venue renovation (Gymnasium), whole school Mass or whole cohort camp MAY warrant reason for a reschedule.
 - Investigation around the efforts of both schools to find a mutually suitable date and make reasonable compromises to each other.
 - If a decision cannot be mutually agreed upon, the ACC reserves the right to allocate a forfeit to a team and or determine which team progresses within the finals (Elimination, Regional or Semi Finals):
 - An analysis of the preliminary competition ladders (be it regular round fixtures or one day carnival fixtures) will be compared: Games Won / Lost, Score Differential, Total Points/Goals for, and Match Ratio may be used.

Rescheduling Semi Finals / Grand Finals

- **No rescheduling at this stage of the competition is permitted.**
 - If a school knows in advance that they cannot play the Semi Final or Grand Final, then they will forfeit the match. The loser of the previous final will then be offered the opportunity by the ACC to play in the next final.

COUNTRY / REGIONAL SCHOOLS

As part of the ACC spirit of Inclusion and Equity, ACC regional member schools are encouraged to nominate and participate in ACC Championship sport. Regional schools can participate in the Metropolitan Qualification One Day Carnivals for each

senior sport (travelling to Perth for the one day carnivals) or run their own separate regional cluster pool (geographically based) with a minimum of four or more regional schools. Regional clusters of schools are most likely in the South West and Mid West of WA (where larger numbers of affiliated member schools exist).

Country Schools – Senior Divisional / Qualification

If a regional school wins the Regional Qualification One Day Carnival pool, they will progress into the Regional Wildcard Elimination Playoff.

- Regional winners will play against the 2nd ranked Division 2 teams in an Elimination Regional Playoff.
- In certain sports where there is no Division 2, regional winners will play against the 2nd ranked Division 1 teams in an Elimination Regional Playoff.
- If the regional team successfully wins the Elimination Regional Playoff game they will then progress into the Divisional Competition Semi Finals and Grand Finals as per schedule.
- Should the regional team win the Division 2 Grand Final, they will have the opportunity to play in the Challenge Final for that particular calendar year against the Division 1 winner.

Country Schools – Junior Classic Basketball

If a regional school wins the Regional One Day Carnival pool, they will be granted a “Home” game for the initial Round of 16 Elimination Bracket. All other ensuing knockout finals, Quarter Finals, Semi Finals, and Grand Final will then be held in Perth as per the elimination bracket structure. Metropolitan schools drawn to play a regional school in the Round of 16 elimination must be prepared to travel for the fixture. Where possible the ACC will rotate which metro conference or pool is scheduled to play a regional team in the initial Round of 16.

GENDER CLASSIFICATION – SSO GUIDANCE

ACC GENDER SPORT CLASSIFICATION - NAMING CONVENTIONS						
Year Group	7	8	9	10	11/12	STATE SPORTING ASSOCIATION POLICY
TEAM SPORTS	GENDER CODES B = BOYS, G = GIRLS, N = NEUTRAL, M = MIXED					
Basketball	B/N G/N* M *Up to 12 yrs	B/N G M	B/N G M	B/N G M	B/N G M	Based on sex discrimination laws, should be open to both genders up to 12 years of age. After 12 years girls could play in a boys' team, but boys could not play in a girls' team.
Netball	B/N* G/N* M *Up to 12 yrs	B G M	B G M	B G M	B G M	Boys can play with girls up to the age of 12. 12 years and above Girls, Mixed or Boys Teams only
Soccer	G B/N	G B/N	G B/N	G B/N	G B/N	Males and females compete in separate gender age teams. Girls may play in boys' teams. Boys may not play in girls' teams.

GENERAL CONDITIONS OF PARTICIPATION

Dress

- It is imperative that all students and teams are presented in the best possible way. The way the team looks is a reflection on the players, the coach, the school, and the overall ACC Championship competition.
- For all Championship games, players' dress standards must be consistent with, and in line with the usual expectations for that sport and be the official team uniform for that school. All players should be dressed in the same playing top, shorts/skirt/dress and socks.
- A spare or alternative playing uniform is always advised in the scenario of a school uniform clash.
- Numbered / coded playing tops MUST be worn.
- Tracksuits are NOT acceptable items to be worn during games. In extreme adverse climatic conditions, the coaches can convene and if agreed, tracksuit tops may be worn, but NOT bottoms. In addition, only goalkeepers in soccer may wear tracksuits or part thereof.

- Where playing numbers are required (most notably in the sports of basketball and soccer) this needs to be complied. The referee or umpire has the power to delay the start of any Championship game until all players are correctly attired and numbered. (Note: this may reduce the overall playing time)

Staffing

- Each team should be supervised by a suitable experienced adult and be assigned a coaching or managing role by the school Sports Coordinator / Head of Sport that is also approved by the Principal.
- Coaches and managers do not necessarily have to be teaching staff; however, schools must understand their “Duty of Care” and ensure the presence of teaching staff at each venue.
- Schools need to ensure staff have adequate first aid training and are well equipped in the event a student sustains an injury.
- Duties of scorer, timekeeper and linesperson are to be carried out by suitable and competent persons nominated by the Sport Coordinator and Coach/Manager.
- Each school engages all necessary coaching staff and first aid obligations and meets its own cost in this regard.

Staff Authority

- Teaching staff from both schools engaged in a fixture have the authority to address and assist in the management of students from the opposite school.
- Teaching staff present from both schools should work together collaboratively to ensure the safe and enjoyable playing experience of students in ACC Championship sport is always upheld.

Control

- If in the opinion of both coaches, the referee or umpire has a lack of game control, and student safety is at risk or student behaviour inappropriate, then action should be taken.
- The first course of action is for both coaches to meet each other and agree that there is a problem. The game should then be stopped by the coaches and the players on both teams spoken to. After a restart, if the referee or umpire control is still not satisfactory both coaches should again confer and if they both agree the game should be stopped and cancelled.

Codes of Behaviour

- Codes of Behaviour have been developed to promote fair play and appropriate conduct at ACC Sport events. (*ACC Codes of Behaviour have been adopted from the “Aussie Sport – Codes of Behaviour”, produced by the Australian Sports Commission.*)
The [ACC Codes of Behaviour](#) are available on the ACC website.

Sin-Bin Rule

- A send-off five (5) minute rule is to be enforced for all minor offences such as yellow cards in soccer.

Send-off Rule

- Send-off rules and procedures will be as per relevant State Sport Association rules for Junior/School Matches up to 18 years of age.
- If a student is sent from the field of play for the remainder of the game (red card), he/she is NOT permitted to return to the field of play for that game under any circumstances. The umpire/referee should indicate the reason for the send-off to the team coach and the player concerned when it is convenient (i.e. half time or end of game).
- If a student is sent from the field of play in a one-day carnival fixture (red card), he/she is NOT permitted to return to the field of play for that game under any circumstances. A meeting between the carnival manager, team coach and referee will occur and decide upon the players involvement in the remaining corresponding fixtures given the severity or level of the red card.

- A written report is to be made by the referee/umpire and team coach and the copies sent/emailed to the Sport Coordinator /Head of Sport at each school. The Sport Coordinator/Head of Sport should then take appropriate disciplinary action and inform the school Principal and ACC of the incident.
- In some sports such as soccer, State Sporting Association rules for permanent send-off (red card) in school matches may likely result in suspension in community matches. For this reason, a player's name and playing number may be passed onto Football West who will be able to notify the community club of the players suspension.

Abandoned Games / Incomplete Games (other)

Should a game be abandoned for reasons other than inclement weather, the match result will depend on whether the cause was 'avoidable' or 'unavoidable'.

- Melees/Violence (avoidable): No result and game will be cancelled. No points to both teams. This type of play does not uphold the ACC motto "Sport in the Right Spirit".
 - In cases where a match was abandoned due to a melee/violence incident involving players, spectators or officials. If it is clear that one team was responsible for the incident and both schools agree on this, then the team at fault will forfeit the match and the non-offending team will be declared the winner. If the schools and officials cannot agree on which team was at fault, then the match will be cancelled (no rescheduling and no points allocated to each team). In these cases, the ACC can assist with arbitration if the schools cannot come to an agreement.
 - Schools / Teams involved in melees / violence put their overall school's position within Championship Divisional and Qualification Sport at risk. Severe incidents and repeat offenders will not be cautioned by the ACC and further disciplinary action from the ACC Director of Sport and ACC Executive will be to remove the school from Championship Sport for a **set period of time*.
- Severe Injury (unavoidable): Leading team at the time wins the match if the minimum playing time requirements have been met specific for that sport.
- Semi Finals and Grand Finals:
 - Abandoned or incomplete games cannot be rescheduled at Semi Final or Grand Final stage.
 - Semi Final no team will progress into the Grand Final if abandonment is deemed unavoidable.
 - If one Semi Final is abandoned and the other Semi Final is played, the winning team from this completed Semi Final will be deemed the overall Championship Team (no Grand Final will take place).
 - If a team wins from an incomplete Semi Final game i.e. minimum playing time is met and there is a result, then both Semi Final winners will progress to the Grand Final as per schedule.
 - Grand Final – if a game is abandoned, due to unavoidable circumstances, without a result or without the minimal playing time requirements, both teams will be declared the overall Championship Team.
- Severe Weather (unavoidable) – See Cancelled and Abandoned Fixtures (severe weather events) below.
- In the event that games are cancelled prior to the start OR games are abandoned during the match and before the minimum playing requirements are met, no result will be recorded. The Sport Coordinators / Head of Sport will liaise with one another, and rescheduled date will need to be agreed upon. The ACC office must be informed of any cancellations and normal rescheduling rules will apply.

School Complaints

- In the event of a dispute, Sport Coordinators / Head of Sport should first try to reach an agreement on disputes using the "ACC Operations Manual". If unsuccessful, consult the school Principals for clarity and assistance.
- No school is to submit a complaint against another school's team, staff or student(s) without first addressing the issue with the school's Sport Coordinator and Principal. ACC staff are not to be involved in any incident or disagreement unless the two Principals cannot come to an agreement. If no agreement can be reached between the two Principals, either or both Principals may submit a complaint to the ACC for adjudication.
- Disputes should be based on a breach or incorrect application of the rules outlined in the competition operations manual. Disputes and complaints may also relate to unprofessional conduct by staff, coaches or officials. Complaints may also relate to illegal or inappropriate behaviour by a student or group of students. Disputes

concerning referees' decisions will not be entered into unless a clear breach of the rules is ascertained by all parties involved.

Protective Equipment

- Please refer to each individual sport in the Championship Operations Manual. It is essential that ALL protective equipment is always worn and that the equipment is maintained at optimal levels. Student safety should not be compromised.
- It is highly recommended that players wear mouthguards in all contact sports. Schools allowing their players to not wear mouthguards take responsibility for any damage or injuries occurred.

First Aid

- Each school engaged in a fixture must have access to their own first aid kits for minor first aid. Bandages, and appropriate cold therapy (ice / cold packs) should be in all school first aid kits.
- Each playing venue must have staff in attendance that are qualified to deal with injury. A staff member from the school must be responsible for the welfare of any injured student, seeing that they get the appropriate care.
- All open wounds must be covered before players are permitted to return to the playing field / court.
- If staff, team coaches and managers are not qualified and experienced in first aid then the school should employ an external first aid provider at the venue.
- It is crucial that all schools have a communication system (mobile phone/radio) in place, in the event of an emergency or severe injury situation.

The ACC will book and provide professional first aid officers through either St John, Medical Edge, Perth Medical Volunteers, or Sports Aid for the following parts of the Championship:

- Championship Qualification One Day Carnivals (central venues)
- Championship Regional One Day Carnivals (central venues)
- Championship Semi Finals and Grand Finals (central venues)
- Junior Classic Basketball One Day Carnivals
- Junior Classic Basketball Semi Finals and Grand Finals

Weather Policy

Current weather forecast can be obtained by: <http://www.bom.gov.au/weather/wa>

Current UV Radiation forecasts can be sourced from the [Australian Radiation and Nuclear Safety Agency \(ARPANSA\)](#)

Hot Weather (severe):

- Indoor sports such as basketball and netball should still plan to go ahead (with modifications – see below)
- Divisional Fixtures / Elimination fixtures: At 12.00pm (noon), Sport Coordinators to consult and if the consensus is a disaster or severe weather warning (extreme heat/humidity) then the games are cancelled. If doubtful, teams show up and a decision is made at the venue. Both Sport Coordinators advised to contact weather bureau in the morning. The ACC are to be made aware of any decision to cancel.
- Team coaches: Duty of care to students is of paramount importance and individual coaches/managers always have the power to cancel an individual match if they believe that student health and safety is at risk. Where possible coaches must consult with one another and agree on the decision made.
- The provision of water is the responsibility of the individual players and the coach. It is recommended schools come prepared in case the venue does not have drink facilities near the playing grounds or court.
- Where possible the following guidelines should be followed when matches are played in hot and humid conditions: (these can also be applied to one day carnival qualification modifications)
 - Use indoor venues. Outside courts should not be used due to increased radiant heat.
 - Reduce match length or period length (in line with the minimum match requirements)
 - Increased player rotation, using the full squad of players.
 - Provide frequent rest/drink breaks and ensure that rest breaks are undercover.

- Extend the rest breaks or intervals at quarter time and half time (in line with the minimum match requirements)
- Ensure students drink water BEFORE/DURING/AFTER the match.
- Use common sense in hot/humid conditions and remember that student welfare always comes first.

Wet Weather (severe):

- Indoor sports such as basketball and netball should still be planned to go ahead as normal.
- Divisional Fixtures / Elimination fixtures: At 12.00pm (noon), Sport Coordinators to consult and if the consensus is a disaster or severe weather warning (lightning and hail) then the games are cancelled. If doubtful, teams show up and a decision is made at the venue. Winter fixtures (i.e. soccer) should only be cancelled if the weather is severe (lightning, hail, extreme wind) and poses a direct risk to student safety and wellbeing. Rain and wet weather itself are not severe and cause for cancellation. In extremely cold conditions, the coaches may convene and if agreed, tracksuit tops or long sleeve playing uniforms may be worn but not bottoms.
- Where possible the following guidelines should be followed when matches are played in severe wet conditions: (these can also be applied to one day carnival qualification modifications)
 - Reduce match length or period length (in line with the minimum match requirements)
 - Increased player rotation, using the full squad of players to keep players warm (not cold on the bench).
 - Consider using warm blankets and gowns/jumpers for interchange players.
 - Extend the rest breaks or intervals at quarter time and half time to take cover from the weather (in line with the minimum match requirements)
 - Ensure students stay warm BEFORE/DURING/AFTER the match. Dry change of clothes.
 - Consider warm blankets or
 - Use common sense in wet weather conditions and remember that student welfare always comes first.

Cancelled and Abandoned Fixtures (severe weather events):

- In the event that games are cancelled prior to the start or games are abandoned during the match and before the minimum playing requirements are met, no result will be recorded. The Sport Coordinator / Head of Sport will liaise with one another, and a rescheduled date will need to be agreed upon (within the timeframe permitted by the ACC).
- The ACC must be informed of any cancellations and normal rescheduling rules will apply to ensure the match goes ahead and that the competition is not affected on its final timeline.

Cancelled Fixtures – Due to advance weather advice from external authorities:

- In some cases of extreme weather events there may be an advance weather warning advisory issued to schools by external authorities such as Bureau of Meteorology (BOM), Catholic Education Office, AngliSchools, Department of Education or similar. In these extreme circumstances schools may be advised to cancel outside activities or to close. Schools would therefore be compelled to cancel sporting activities outside.
- In this case, the ACC will liaise with all schools to decide whether rescheduling all matches affected is possible or realistic. If so, normal rescheduling rules would apply. If rescheduling is not possible (due to competition timelines), matches will be cancelled, and games will be awarded drawn points.
- *Note: This Operations Manual clause should not cover standard weather warnings issued by the BOM and is only to be enacted if there is a clear directive from an external authority to either close schools or cease outside activity.*

Trophies and Presentations

A short presentation ceremony will occur immediately after the end of all grand final games.

- All grand final teams are asked to stay behind for the presentation ceremony.
 - ACC Representative will host the ceremony and address the staff, students and spectators.
 - ACC Representative will give special thanks to the key partners such as the venue, referees, officials, live stream and spectators.
- Order of Presentations (Guide):
 - ACC Representative opens the ceremony and addresses the schools

- Principal or Special Guest (State Association Representative) or State/National Player invited forward to say a word of congratulations and present the MVP award for the Grand Final.
- MVP student invited forward to accept the award.
- ACC Representative asks the runner up school captain to come forward and give a word of congratulations and thanks to the school team and the opponents.
- ACC Representative / Principal announces the winning team with the perpetual ACC Championship Trophy.
- The Captain and Coach of the winning team will be invited forward to accept the trophy and give a speech.
- ACC Representative or Coach calls forward the members of the winning team. When each name is announced, the students come forward to accept their ACC medallion from the ACC Representative and or Special Guest. Coach and Team Manager is also included in the medallion announcement.
- Winning Team wearing medallions are then asked to lift the Championship Trophy (photo opportunity).
- Further photo opportunities take place. ACC Website and Social Media accounts published.
- ACC Representative concludes the presentations.

MVP in Grand Final Criteria

Most Valuable Player award will be decided by the referees/umpires and awarded at the end of the grand final game (based on the grand final game alone). The decision will be based on the following:

- A player demonstrates positive sportsmanship and upholds the ACC motto “Sport in the Right Spirit”.
- A player who demonstrates respect for all players and officials.
- A player who was the best player and had a significant influence and positive impact on the game result.
- Note: the MVP player does not have to come from the winning team.

FIXTURES

For current venues please check the ACC website. This will include:

- Divisional Fixtures
- Qualification Fixtures / Regional Fixtures (Carnival fixtures)
- Junior Classic Basketball Fixtures

<https://www.accsport.asn.au/interschool-sport/acc-championships>

VENUES

Divisional:

- The team mentioned first or outlined in the fixture as (Home) H is deemed to be the home team.
- It is the responsibility of the home school to provide the venue to ensure that all field/court markings are complete, prepared in a safe manner and adequately maintained.
- It is the host school responsible for setting up soccer goal nets and corner flags (soccer)
- Appropriate safety checks of equipment conducted i.e. basketball backboards, goal post padding (netball), soccer goals
- Should a school be unable to host the round fixture, the opposition school may have the opportunity to host if facilities permit.

Junior Classic Basketball Elimination:

- Home venues for the Round of 16 and Quarter Final (elimination bracket) will be rotated on an annual cycle.
- Should a school be unable to host the knockout fixture, the opposition school may have the opportunity to host if facilities permit.

Central Venues booked by the ACC:

- Central venues for Qualification Carnivals, Regional Carnivals and Semi Final and Grand Finals
- Central venues are selected and booked by the ACC based on several factors:
 - Quality and standard of facilities

- Availability
- Access for buses to drop off and collect students
- Proximity to schools
- Cost
- Specific to the Championship sport of soccer, the ACC may use host schools for the soccer Semi Finals depending upon field availability in the winter and the overall condition of the soccer fields. In some cases, school venue soccer pitches may be in better condition than recreational or public facilities of high usage.
- If issues arise with venue access for Semi Final and Grand Final games, start times may need to be adjusted as best suited.

Information on school specific locations can be found through the ACC Schools Directory via the ACC website:

<https://www.accsport.asn.au/schools/listing>

APPENDIX

Divisional Basketball

TIME	4.00 pm – 5.00 pm (unless a mutually agreed start time has been adjusted prior)
TEAMS	Teams shall consist of five on court players plus a maximum of seven (7) substitutes. Minimum number of players is five (5) and maximum number of players in a squad is twelve (12).
DRESS	Players are to be dressed in basketball uniforms with numbered singlets or bibs (generally 4 to 15). Non-marking shoes are to be worn on courts indoors. Tracksuits are not permitted. <u>Home team</u> is to ensure an alternative set of numbered tops/vests is available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Games start at <u>4:00pm</u> . The game must not extend beyond 5:00pm unless otherwise agreed upon. Games must start no later than <u>4:15pm</u> to record a valid result and meet the minimum playing time (3 x 12 minute quarters).
VENUE:	As per ACC Championship Basketball Divisional Fixtures (home team mentioned first)
COURT:	Regulation basketball court of 28m x 15 metres. Lines should be well marked and court surface safe of any hazards.
PERIODS OF PLAY	Regular Round Fixtures: Four (4) x twelve (12) minute quarters – <u>running clock</u> . 2 minute break at the end of the first and third quarters. A half time interval of no more than 8 minutes (60 minute game cycle) Minimum playing requirement: three (3) x twelve (12) minute quarters constitutes 'full-time' for a game result. Semi Finals: Four (4) x eight (8) minute quarters – <u>fully timed officials</u> . 2 minute break at the end of the first and third quarters. A half time break of 4 minutes. Minimum playing requirement: three (3) x eight (8) minute quarters constitutes 'full-time' for a game result. Grand Finals: Four (4) x ten (10) minute quarters – <u>fully timed officials</u> . 2 minute break at the end of the first and third quarters. A half time break of 4 minutes. Minimum playing requirement: three (3) x ten (10) minute quarters constitutes 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Basketball Australia junior rules, unless stated otherwise in this Operations Manual. Normal scoring rules apply. 3-point rule will apply.
TIME-OUTS	<ul style="list-style-type: none"> Each team may be granted 2 time-outs per half (60 second time outs) Regular Round Fixtures: time-out is not permitted when the game clock shows 3 minutes or less per quarter (this is not relevant in fully timed semi finals or grand finals) No time-out permitted during extra time (Finals)
TEAM FOULS	Each team is allowed 4 fouls per quarter before the two shot penalty is applied. Players are allowed 5 fouls per game. Once a player has 5 fouls, they are unable to participate in the remainder of the game.
INTERCHANGE	Substitutions are to be made via the referee.
TIMEKEEPER/SCORERS:	A timekeeper/scorer is to be supplied by both schools. They will sit together (central scorebench station). Games are not fully timed (except for the Semi Finals and Grand Final where the ACC provides scorebench officials).
SCORECARDS	Scorecards are to be signed by the referees and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. The home team must take possession of the official score card and enter the results (results management system) or send the results through to the ACC office. Both schools must confirm the results of the match with the ACC within 24 hours.
EQUIPMENT	Each team is to supply a high-quality match standard basketball (referees select the best ball to start the game) Size 6 – Senior Girls / Size 7 – Senior Boys It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME	Regular Round Fixtures: No Extra Time (Drawn result) Semi Finals / Grand Finals: If scores are tied at full time, then five (5) minutes extra time is played to gain a result. No timeouts permitted during extra time. If scores are still tied following extra time, the game will reset to a centre jump ball and continue until one team scores the decisive “golden” point i.e. 80-79. This can be via a free throw.
REFEREES / OFFICIALS	Regular Round Fixtures: The ACC will supply two referees per game for the Regular Rounds (referee levy – fees) Regular Round Fixtures: Each school supplies one (1) scorebench official per game for the Regular Rounds. Semi Finals / Grand Finals: The ACC will supply two referees per game. Semi Finals / Grand Finals: The ACC will supply two scorebench officials per game (fully timed games). <i>*Teams making the finals stage will be invoiced a shared cost of the finals referees/officials.</i>
PRESENTATIONS	Directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	Both schools to bring their own personal first aid kits. Home schools to have at least one qualified first aid person at the host venue. ACC will provide hired first aid personnel at semifinal and grand final central venues (shared first aid cost for teams making the finals)

Qualification / Regional Basketball

TIME	9.30 am – 2.30 pm (<i>pool games are initially played as one day carnival format</i>)
TEAMS	Teams shall consist of five on court players plus a maximum of seven (7) substitutes. Minimum number of players is five (5) and maximum number of players in a squad is twelve (12).
DRESS	Players are to be dressed in basketball uniforms with numbered singlets or bibs (generally 4 to 15). Non-marking shoes are to be worn on courts indoors. Tracksuits are not permitted. Teams to ensure they have an alternative set of numbered tops/vests available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Fixtures will generally run between 9.30am and 2.30pm (school day).
VENUE:	As per ACC Championship Basketball Qualification Fixtures (central venues will be booked and used by the ACC)
COURT:	Regulation basketball court of 28m x 15 metres. Lines should be well marked and court surface safe of any hazards.
PERIODS OF PLAY	Regular Carnival Fixtures: Games to be played as two (2) x (15), two (2) x (12) minute halves. A half time interval of 2-4 minutes in length will occur. Minimum playing requirement: two (2) x ten (10) minute halves constitutes 'full-time' for a game result. Semi Final and Grand Final Fixtures: Four (4) x ten (10) minute quarters – <u>running clock</u> . 2 minute break at the end of the first and third quarters. A half time interval of 4 minutes. Minimum playing requirement: three (3) x ten (10) minute quarters constitutes 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Basketball Australia junior rules, unless stated otherwise in this Operations Manual. Normal scoring rules apply. 3-point rule will apply.
TIME-OUTS	<ul style="list-style-type: none"> Each team is granted 1 time-out per half (short 30 second time outs). This is increased to 2 time-outs for semifinals and grand finals. Time-out is not permitted when the game clock shows 3 minutes or less per quarter/half No time-out permitted during extra time (Finals)
TEAM FOULS	2 x 12 minute halves: Each team is allowed 4 fouls per half before the two-shot penalty is applied. Players are allowed 5 fouls per game. Once a player has 5 fouls, they are unable to participate in the remainder of the game. 2 x 15 minute halves: Each team is allowed 5 fouls per half before the two-shot penalty is applied. Players are allowed 5 fouls per game. Once a player has 5 fouls, they are unable to participate in the remainder of the game. Semi Finals / Grand Finals: Each team is allowed 4 fouls per quarter before the two-shot penalty is applied. Players are allowed 5 fouls per game. Once a player has 5 fouls, they are unable to participate in the remainder of the game.
INTERCHANGE	Substitutions are to be made via the referee.
TIMEKEEPER/SCORERS:	A timekeeper/scorer is to be supplied by both schools. They will sit together (central scorebench station). Scorers should have a basic understanding of simple stadium electronic scoring and basketball paper scorecards.
SCORECARDS	Scorecards are to be signed by the referees and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. Scorecards will be entered into the results management system (Carnival Manager) or sent through to the ACC office.
EQUIPMENT	Each team is to supply a high-quality match standard basketball (referees select the best ball to start the game) Size 6 – Senior Girls / Size 7 – Senior Boys It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME	Regular Carnival Fixtures: If scores are tied at full time, the game will reset to a centre jump ball and continue without clock until one team scores the decisive "golden" point i.e. 30-29. This can be via a free throw. Semi Finals / Grand Finals: If scores are tied at full time, then five (5) minutes extra time is played to gain a result. No timeouts permitted during extra time. If scores are still tied following extra time, the game will reset to a centre jump ball and continue until one team scores the decisive "golden" point i.e. 80-79. This can be via a free throw.
REFEREES / OFFICIALS	Regular Carnival Fixtures: The ACC will supply two referees per game for the fixtures <i>*Teams playing in the Qualification carnivals will be invoiced a shared cost of the referees.</i> Regular Carnival Fixtures: Each school supplies one (1) scorebench official per game for the fixtures. Semi Finals / Grand Finals: The ACC will supply two referees per game. Semi Finals / Grand Finals: Each school supplies one (1) scorebench official per game for the finals. <i>*Teams making the finals stage will be invoiced a shared cost of the finals referees/officials.</i>
PRESENTATIONS	Short acknowledgment and thank you will be hosted by the Carnival Manager following Qualification carnivals. Presentations directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	All schools to bring their own personal first aid kits. ACC will provide hired first aid personnel at Qualification carnivals, semifinal and grand final central venues (shared first aid cost for teams making the finals)

Divisional Netball

TIME	4.00 pm – 5.00 pm <i>(unless a mutually agreed start time has been adjusted prior)</i>
TEAMS	Teams shall consist of seven on court players plus a maximum of five (5) substitutes. Minimum number of players is seven (7) and maximum number of players in a squad is twelve (12).
DRESS	Players are to be dressed in netball uniforms with clearly defined positional letters. Schools may wear official school sports uniform and lettered bibs. Tracksuits are not permitted. Non-marking shoes are to be worn on courts indoors. <u>Home team</u> is to ensure an alternative set of bibs is available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Games start at 4:00pm . The game must not extend beyond 5:00pm unless otherwise agreed upon. Games must start no later than 4:15pm to record a valid result and meet the minimum playing time (3 x 12 minute quarters).
VENUE:	As per ACC Championship Netball Divisional Fixtures (home team mentioned first)
COURT:	Regulation netball court of 30.5m x 15 metres. Lines should be well marked and court surface safe of any hazards. Goal post padding MUST be used at all times.
PERIODS OF PLAY	Regular Round Fixtures: Four (4) x twelve (12) minute quarters. 3 minute break at the end of the first and third quarters. A half time interval of 5 minutes (60 minute game cycle) Minimum playing requirement: three (3) x twelve (12) minute quarters constitutes 'full-time' for a game result. Semi Finals / Grand Finals: Four (4) x twelve (12) minute quarters. 3 minute break at the end of the first and third quarters. A half time interval of 5 minutes (60 minute game cycle) Minimum playing requirement: three (3) x twelve (12) minute quarters constitutes 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Netball Australia junior rules, unless stated otherwise in this Operations Manual.
INTERCHANGE	Rolling substitutions are permitted provided they are executed correctly. There is no stoppage, and the substitution must be immediate. No tactical substitutions can be made in the final 5 minutes of the game (except under normal injury circumstances). Substitution rules apply to the philosophy of participation and are not to be used for time wasting.
TIMEKEEPER/SCORERS:	A timekeeper/scorer is to be supplied by both schools. They will sit together (central scorebench station). When available a central timing system will be used at semi final and grand final level at central venues.
SCORECARDS	Scorecards are to be signed by the umpires and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. The home team must take possession of the official scorecard and enter the results (results management system) or send the results through to the ACC office. Both schools must confirm the results of the match with the ACC within 24 hours.
EQUIPMENT	Each team is to supply a high-quality match netball (umpires select the best ball to start the game) Size 5 – Senior Girls / Senior Boys It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME	Regular Round Fixtures: No Extra Time (Drawn result) Semi Finals / Grand Finals: If scores are tied at full time, then five (5) minutes extra time is played to gain a result (ball goes back to the centre, next allocated pass, and no half time changeover). If scores are still tied following the completion of the extra time, the game will stop. The team that was in possession will retain possession via a centre pass restart and continue without clock, until one team achieves a decisive “golden” two (2) goal advantage i.e. 56-54.
UMPIRES / OFFICIALS	Regular Round Fixtures: The ACC will supply two umpires per game for the Regular Rounds (umpire levy – fees) Regular Round Fixtures: Each school supplies one (1) scorebench official per game for the Regular Rounds. Semi Finals / Grand Finals: The ACC will supply two umpires per game. Semi Finals / Grand Finals: Each school supplies one (1) scorebench official per game for the finals. <i>*Teams making the finals stage will be invoiced a shared cost of the finals umpires/officials.</i>
PRESENTATIONS	Directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	Both schools to bring their own personal first aid kits. Home schools to have at least one qualified first aid person at the host venue. ACC will provide hired first aid personnel at semifinal and grand final central venues (shared first aid cost for teams making the finals)

Qualification / Regional Netball

TIME	9.30 am – 2.30 pm (<i>pool games are initially played as one day carnival format</i>)
TEAMS	Teams shall consist of seven on court players plus a maximum of five (5) substitutes. Minimum number of players is seven (7) and maximum number of players in a squad is twelve (12).
DRESS	Players are to be dressed in netball uniforms with clearly defined positional letters. Schools may wear official school sports uniform and lettered bibs. Tracksuits are not permitted. Non-marking shoes are to be worn on courts indoors. Teams to ensure they have an alternative set of bibs available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Fixtures will generally run between 9.30am and 2.30pm (school day).
VENUE:	As per ACC Championship Netball Qualification Fixtures (central venues will be booked and used by the ACC)
COURT:	Regulation netball court of 30.5m x 15 metres. Lines should be well marked and court surface safe of any hazards. Goal post padding MUST be used at all times.
PERIODS OF PLAY	Regular Carnival Fixtures: Games to be played as two (2) x (15), two (2) x (12) minute halves. A half time interval of 2-4 minutes in length will occur. Minimum playing requirement: two (2) x ten (10) minute halves constitutes 'full-time' for a game result. Normal carnival crossover finals will also use this regular game length. Semi Finals / Grand Finals: Four (4) x twelve (12) minute quarters. 3 minute break at the end of the first and third quarters. A half time interval of 5 minutes (60 minute game cycle) Minimum playing requirement: three (3) x twelve (12) minute quarters constitutes 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Netball Australia junior rules, unless stated otherwise in this Operations Manual.
INTERCHANGE	Rolling substitutions are permitted provided they are executed correctly. There is no stoppage, and the substitution must be immediate. No tactical substitutions can be made in the final 5 minutes of the game (except under normal injury circumstances). Substitution rules apply to the philosophy of participation and are not to be used for time wasting.
TIMEKEEPER/SCORERS:	A timekeeper/scorer is to be supplied by both schools. They will sit together (central scorebench station). When available a central timing system will be used by the carnival manager at central venues. This includes Semi Finals and Grand Finals.
SCORECARDS	Scorecards are to be signed by the umpires and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. Scorecards will be entered into the results management system (Carnival Manager) or sent through to the ACC office.
EQUIPMENT	Each team is to supply a high-quality match netball (umpires select the best ball to start the game) Size 5 – Senior Girls / Senior Boys It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME	Regular Carnival Fixtures: If scores are tied following the completion of regulation time, the game will stop. The team that was in possession will retain possession via a centre pass restart and continue without clock, until one team achieves a decisive "golden" goal advantage i.e. 25-24. A single 1 goal advantage ensures the regular carnival fixtures stay on time. Semi Finals / Grand Finals: If scores are tied at full time, then five (5) minutes extra time is played to gain a result (ball goes back to the centre, next allocated pass, and no half time changeover). If scores are still tied following the completion of the extra time, the game will stop. The team that was in possession will retain possession via a centre pass restart and continue without clock, until one team achieves a decisive "golden" two (2) goal advantage i.e. 56-54.
UMPIRES / OFFICIALS	Regular Carnival Fixtures: The ACC will supply two umpires per game for the fixtures <i>*Teams playing in the Qualification carnivals will be invoiced a shared cost of the umpires</i> Regular Carnival Fixtures: Each school supplies one (1) scorebench official per game for the fixtures. Semi Finals / Grand Finals: The ACC will supply two umpires per game. Semi Finals / Grand Finals: Each school supplies one (1) scorebench official per game for the finals. <i>*Teams making the finals stage will be invoiced a shared cost of the finals umpires/officials.</i>
PRESENTATIONS	Short acknowledgment and thank you will be hosted by the Carnival Manager following Qualification carnivals. Presentations directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	All schools to bring their own personal first aid kits. ACC will provide hired first aid personnel at Qualification carnivals, semifinal and grand final central venues (shared first aid cost for teams making the finals)

Divisional Soccer

TIME	4.00 pm – 5.00 pm <i>(unless a mutually agreed start time has been adjusted prior)</i>
TEAMS	Teams shall consist of eleven on field players plus a maximum of seven (7) substitutes. Minimum number of players is eleven (11) and maximum number of players in a squad is eighteen (18).
DRESS	Players are to be dressed in soccer uniforms, tops, shorts and socks. Numbered playing shirts must be made available to players for easy identification. Goalkeepers only are permitted to wear tracksuits. <u>Home team</u> is to ensure an alternative set of tops/vests is available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Games start at <u>4:00pm</u> . The game must not extend beyond 5:00pm unless otherwise agreed upon. Games must start no later than <u>4:15pm</u> to record a valid result and meet the minimum playing time (2 x 20 minute halves).
VENUE:	As per ACC Championship Soccer Divisional Fixtures (home team mentioned first)
FIELD:	Full size, regulation soccer pitch. Recommendation approx. 85-100m length x 60-70m width. Lines should be well marked and playing surface safe of any hazards. HOME TEAM must ensure full size goals are to have appropriate nets correctly attached and corner flags shall be set in position prior to the start of play.
PERIODS OF PLAY	Regular Round Fixtures: Two (2) x twenty five (25) minute halves. 5 minute break at halftime. Up to 5 minutes' time on may be added by the referee i.e. injury pause circumstances (60 minute game cycle) Minimum playing requirement: two (2) x twenty (20) minute halves constitutes 'full-time' for a game result. Semi Finals: Two (2) x twenty five (25) minute halves. 5 minute break at halftime. Up to 5 minutes' time on may be added by the referee i.e. injury pause circumstances (60 minute game cycle) Minimum playing requirement: two (2) x twenty (20) minute halves constitutes 'full-time' for a game result. Semi Finals: Two (2) x thirty (30) minute halves. 5 minute break at halftime. Up to 5 minutes' time on may be added by the referee i.e. injury pause circumstances. Minimum playing requirement: two (2) x twenty (20) minute halves constitutes 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Football Federation Australia junior rules, unless stated otherwise in this Operations Manual.
INTERCHANGE	Substitutes must be made through the central referee. Substitution rules are to apply to support the philosophy of participation and as such unlimited substitutions up to the last 5 minutes of the second half may be made. No tactical substitutions can be made in the final 5 minutes of the game (except under normal injury circumstances).
TIMEKEEPER/SCORERS:	The central referee will keep time and score for the match.
SCORECARDS	Scorecards are to be signed by the referee and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. The home team must take possession of the official scorecard and enter the results (results management system) or send the results through to the ACC office. Both schools must confirm the results of the match with the ACC within 24 hours.
EQUIPMENT	Each team is to supply a high-quality FIFA approved soccer ball (referee selects the best ball to start the game) Size 5 – Senior Girls / Senior Boys It is compulsory that all players wear shin guards at all times. The central referee has the ability to stop play or delay the start of play until all players have shin guard protection. It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME / PENALTIES	Regular Round Fixtures: No Extra Time (Drawn result) Semi Finals / Grand Finals: No Extra Time. If scores are tied at full time, teams will move directly into penalties five (5) and five (5) – alternating penalties. If scores are level after 5 and 5, penalties will continue as sudden death 1 for 1 until the deadlock is broken.
CENTRAL REFEREE	Regular Round Fixtures: The ACC will supply a central referee per game for the Regular Rounds (referee levy – fees) Semi Finals / Grand Finals: The ACC will supply a central referee for the finals. <i>*Teams making the finals stage will be invoiced a shared cost of the final's referees/officials.</i>
SIDELINE REFEREES (ARS)	Regular Round Fixtures: Each school supplies one (1) competent sideline ARS official per game for the Regular Rounds. This ensures that both sidelines are adequately covered at all times throughout the match. <i>*The sideline referee CANNOT be a coach, manager or substitute player.</i> <i>*Sideline ARS official must wear a shirt/vest that clearly identifies them and does not conflict with playing uniforms.</i> Semi Finals / Grand Finals: The ACC will supply two sideline ARS officials per game. <i>*Teams making the finals stage will be invoiced a shared cost of the finals referees.</i>
PRESENTATIONS	Directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	Both schools to bring their own personal first aid kits. Home schools to have at least one qualified first aid person at the host venue. ACC will provide hired first aid personnel at semifinal and grand final central venues (shared first aid cost for teams making the finals)

Qualification / Regional Soccer

TIME	9.30 am – 2.30 pm (<i>pool games are initially played as one day carnival format</i>)
TEAMS	Teams shall consist of eleven on field players plus a maximum of seven (7) substitutes. Minimum number of players is eleven (11) and maximum number of players in a squad is eighteen (18).
DRESS	Players are to be dressed in soccer uniforms, tops, shorts and socks. Numbered playing shirts must be made available to players for easy identification. Goalkeepers only are permitted to wear tracksuits. Teams are to ensure they have an alternative set of tops/vests available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Fixtures will generally run between 9.30am and 2.30pm (school day).
VENUE:	As per ACC Championship Soccer Qualification Fixtures (central venues will be booked and used by the ACC)
FIELD:	Full size, regulation soccer pitch. Recommendation approx. 85-100m length x 60-70m width. Lines should be well marked and playing surface safe of any hazards. Full size goals are to have appropriate nets correctly attached and corner flags shall be set in position prior to the start of play. ACC may appoint a host set up school to assist with the central venue field set up at the one day carnivals.
PERIODS OF PLAY	Regular Carnival Fixtures: Games to be played as two (2) x (18), two (2) x (15) minute halves. A half time interval of 3-5 minutes in length will occur. Minimum playing requirement: two (2) x twelve (12) minute halves constitutes 'full-time' for a game result. Normal carnival crossover finals will also use this regular game length. Semi Finals / Grand Finals: Two (2) x twenty five (25) minute halves. 5 minute break at halftime. Up to 5 minutes' time on may be added by the referee i.e. injury pause circumstances (60 minute game cycle) Minimum playing requirement: two (2) x twenty (20) minute halves constitutes 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Football Federation Australia junior rules, unless stated otherwise in this Operations Manual.
INTERCHANGE	Substitutes must be made through the central referee. Substitution rules are to apply to support the philosophy of participation and as such unlimited substitutions up to the last 5 minutes of the second half may be made. No tactical substitutions can be made in the final 5 minutes of the game (except under normal injury circumstances).
TIMEKEEPER/SCORERS:	The central referee will keep time and score for the match. Carnival Manager may use a central timing mechanism (siren/airhorn) for one day carnival soccer if multiple fields are in use to ensure that all fixtures stay on time.
SCORECARDS	Scorecards are to be signed by the referees and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. Scorecards will be entered into the results management system (Carnival Manager) or sent through to the ACC office.
EQUIPMENT	Each team is to supply a high-quality FIFA approved soccer ball (referee selects the best ball to start the game) Size 5 – Senior Girls / Senior Boys It is compulsory that all players wear shin guards at all times. The central referee has the ability to stop play or delay the start of play until all players have shin guard protection. It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME / PENALTIES	Regular Carnival Fixtures: No Extra Time. Both teams will be awarded a "draw" as the final result. However, if scores are tied at full time, teams will move directly into sudden death penalties 1 for 1 until the deadlock is broken. The penalty result is a "back up" and may only be called upon in the scenario where carnival teams are equal on ladder standings and the goal differential is also the same between the two teams. Semi Finals / Grand Finals: No Extra Time. If scores are tied at full time, teams will move directly into penalties five (5) and five (5) – alternating penalties. If scores are level after 5 and 5, penalties will continue as sudden death 1 for 1 until the deadlock is broken.
CENTRAL REFEREES	Regular Carnival Fixtures: The ACC will supply a central referee for the fixtures <i>*Teams playing in the Qualification carnivals will be invoiced a shared cost of the referees</i> Semi Finals / Grand Finals: The ACC will supply a central referee for the finals. <i>*Teams making the finals stage will be invoiced a shared cost of the finals referees/officials.</i>
SIDELINE REFEREES (ARS)	Regular Carnival Fixtures: Each school supplies one (1) competent sideline ARS official per game. This ensures that both sidelines are adequately always covered throughout the match. <i>*The sideline referee CANNOT be a coach, manager or substitute player.</i> <i>*Sideline ARS official must wear a shirt/vest that clearly identifies them and does not conflict with playing uniforms.</i> Semi Finals / Grand Finals: The ACC will supply two sideline ARS officials per game. <i>*Teams making the finals stage will be invoiced a shared cost of the final's referees.</i>
PRESENTATIONS	Short acknowledgment and thank you will be hosted by the Carnival Manager following Qualification Carnivals. Presentations directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	All schools to bring their own personal first aid kits. ACC will provide hired first aid personnel at Qualification carnivals, semifinal and grand final central venues (shared first aid cost for teams making the finals)

Junior Classic Carnival Basketball

TIME	9.30 am – 2.30 pm (<i>pool games are initially played as one day carnival format</i>)
TEAMS	Teams shall consist of five on court players plus a maximum of seven (7) substitutes. Minimum number of players is five (5) and maximum number of players in a squad is twelve (12).
DRESS	Players are to be dressed in basketball uniforms with numbered singlets or bibs (generally 4 to 15). Non-marking shoes are to be worn on courts indoors. Tracksuits are not permitted. Teams to ensure they have an alternative set of numbered tops/vests available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Fixtures will generally run between 9.30am and 2.30pm (school day).
VENUE:	As per ACC Championship Basketball Junior Classic Fixtures (central venues will be booked and used by the ACC)
COURT:	Regulation basketball court of 28m x 15 metres. Lines should be well marked and court surface safe of any hazards.
PERIODS OF PLAY	Regular Carnival Fixtures: Games to be played as two (2) x (15), two (2) x (12) minute halves. A half time interval of 2-4 minutes in length will occur. Minimum playing requirement: two (2) x ten (10) minute halves constitute 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Basketball Australia junior rules, unless stated otherwise in this Operations Manual. Normal scoring rules apply. 3-point rule will apply and the normal outside 3 point line is used.
TIME-OUTS	<ul style="list-style-type: none"> Each team is granted 1 time-out per half (short 30 second time outs). Time-out is not permitted when the game clock shows 3 minutes or less per half.
TEAM FOULS	2 x 12 minute halves: Each team is allowed 4 fouls per half before the two-shot penalty is applied. Players are allowed 5 fouls per game. Once a player has 5 fouls, they are unable to participate in the remainder of the game. 2 x 15 minute halves: Each team is allowed 5 fouls per half before the two-shot penalty is applied. Players are allowed 5 fouls per game. Once a player has 5 fouls, they are unable to participate in the remainder of the game.
INTERCHANGE	Substitutions are to be made via the referee.
TIMEKEEPER/SCORERS:	A timekeeper/scorer is to be supplied by both schools. They will sit together (central scorebench station). Scorers should have a basic understanding of simple stadium electronic scoring and basketball paper scorecards. A competent senior student can be used as a scorer at Junior Classic level basketball.
SCORECARDS	Scorecards are to be signed by the referees and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. Scorecards will be entered into the results management system (Carnival Manager) or sent through to the ACC office.
EQUIPMENT	Each team is to supply a high-quality match standard basketball (referees select the best ball to start the game) Size 6 – Junior Girls / Size 7 – Junior Boys It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME	Regular Carnival Fixtures: No Draws Permitted. If scores are tied at full time, the game will immediately reset to a centre jump ball and continue without clock until one team scores the decisive “golden” point i.e. 30-29. This can be via a free throw.
REFEREES / OFFICIALS	Regular Carnival Fixtures: The ACC will supply two referees per game for the fixtures <i>*Teams playing in the Junior Classic carnivals will be invoiced a shared cost of the referees.</i> Regular Carnival Fixtures: Each school supplies one (1) scorebench official per game for the fixtures.
PRESENTATIONS	Short acknowledgment and thank you will be hosted by the Carnival Manager following Qualification carnivals. Presentations directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	All schools to bring their own personal first aid kits. ACC will provide hired first aid personnel at Qualification carnivals, semifinal and grand final central venues (shared first aid cost for teams making the finals)

Junior Classic Elimination Finals Basketball

TIME	4.00 pm – 5.00 pm (<i>unless a mutually agreed start time has been adjusted prior</i>)
TEAMS	Teams shall consist of five on court players plus a maximum of seven (7) substitutes. Minimum number of players is five (5) and maximum number of players in a squad is twelve (12).
DRESS	Players are to be dressed in basketball uniforms with numbered singlets or bibs (generally 4 to 15). Non-marking shoes are to be worn on courts indoors. Tracksuits are not permitted. <u>Home team</u> is to ensure an alternative set of numbered tops/vests is available in the event of a clash of uniform.
START TIME AND DURATION OF PLAY	Games start at <u>4:00pm</u> . The game must not extend beyond 5:00pm unless otherwise agreed upon. Games must start no later than <u>4:15pm</u> to record a valid result and meet the minimum playing time (3 x 12 minute quarters).
VENUE:	As per ACC Championship Junior Classic Basketball Elimination Bracket (H/A). Qualifying Finals / Round of 16 / Quarter Finals: Home School Venues Semi Finals and Grand Finals: Central Venues hosted by the ACC
COURT:	Regulation basketball court of 28m x 15 metres. Lines should be well marked and court surface safe of any hazards.
PERIODS OF PLAY	Qualifying Finals / Round of 16 / Quarter Finals: Four (4) x twelve (12) minute quarters – <u>running clock</u> . 2 minute break at the end of the first and third quarters. A half time interval of no more than 8 minutes (60 minute game cycle) Minimum playing requirement: three (3) x twelve (12) minute quarters constitutes 'full-time' for a game result. Semi Finals: Four (4) x eight (8) minute quarters – <u>fully timed officials</u> . 2 minute break at the end of the first and third quarters. A half time break of 4 minutes. Minimum playing requirement: three (3) x eight (8) minute quarters constitutes 'full-time' for a game result. Grand Finals: Four (4) x ten (10) minute quarters – <u>fully timed officials</u> . 2 minute break at the end of the first and third quarters. A half time break of 4 minutes. Minimum playing requirement: three (3) x ten (10) minute quarters constitutes 'full-time' for a game result.
RULES/GENERAL PLAY:	Rules are in accordance with Basketball Australia junior rules, unless stated otherwise in this Operations Manual. Normal scoring rules apply. 3-point rule will apply and the normal outside 3 point line is used.
TIME-OUTS	<ul style="list-style-type: none"> Each team may be granted 2 time-outs per half (60 second time outs) Qualifying Finals, Round of 16, Quarter Finals: time-out is not permitted when the game clock shows 3 minutes or less per quarter (this is not relevant in fully timed Semi Finals or Grand Finals) No time-out permitted during extra time (Semi Finals or Grand Final)
TEAM FOULS	Each team is allowed 4 fouls per quarter before the two shot penalty is applied. Players are allowed 5 fouls per game. Once a player has 5 fouls, they are unable to participate in the remainder of the game.
INTERCHANGE	Substitutions are to be made via the referee.
TIMEKEEPER/SCORERS:	A timekeeper/scorer is to be supplied by both schools. They will sit together (central scorebench station). Games are not fully timed (except for the Semi Finals and Grand Final where the ACC provides scorebench officials).
SCORECARDS	Scorecards are to be signed by the referees and coaches at the conclusion of the fixture. It is assumed that scoring discrepancies are settled immediately at the conclusion of the fixture and the results entered to the ACC are final. The home team must take possession of the official score card and enter the results (results management system) or send the results through to the ACC office. Both schools must confirm the results of the match with the ACC within 24 hours.
EQUIPMENT	Each team is to supply a high-quality match standard basketball (referees select the best ball to start the game) Size 6 – Junior Girls / Size 7 – Junior Boys It is highly recommended that all players wear mouth guards. School responsibility to enforce.
EXTRA TIME	All Elimination Finals including Semi Finals and Grand Finals: If scores are tied at full time, then five (5) minutes extra time is played to gain a result. No timeouts permitted during extra time. If scores are still tied following extra time, the game will reset to a centre jump ball and continue until one team scores the decisive “golden” point i.e. 80-79. This can be via a free throw.
REFEREES / OFFICIALS	Qualifying Finals / Round of 16 / Quarter Finals: Each school supplies one (1) accredited referee per game. This ensures two referees on court at all times. Qualifying Finals / Round of 16 / Quarter Finals: Each school supplies one (1) scorebench official per game. Semi Finals / Grand Finals: The ACC will supply two referees per game. Semi Finals / Grand Finals: The ACC will supply two scorebench officials per game (fully timed games). <i>*Teams making the Semi Finals or Grand Final stage will be invoiced a shared cost of the final's referees/officials.</i>
PRESENTATIONS	Directly following the Grand Final games only. Allow approx. 10 minutes Presentations will be hosted by the ACC and may include guest presenters from State Sporting Associations, State or National Players and School Principals.
FIRST AID	Both schools to bring their own personal first aid kits. Home schools should have at least one qualified first aid person at the host venue (Qualifying Finals, Round of 16 and Quarter Finals). ACC will provide hired first aid personnel at Semi Final and Grand Final central venues (shared first aid cost for teams making the finals).

SPORTS INJURIES DOCUMENT

[ACC Recommendation on Sports Injuries](#) as ratified by Council at 31 August 1995.

INSTRUCTIONS TO UMPIRES/REFEREES

Pre Game

- Uniform: Before the start of play check that all players are attired in the correct uniform for that sport. The umpire or referee may delay the game start until all players are in correct uniform.
- Inspect the court or field of play and ensure it is regulation size, well-marked and safe of any hazards to the playing surface.
- Ensure both teams have timekeepers; timing pieces, scorecards and pens, and that they are located in close proximity to one another (central scoring station)
- Meet both teams in centre of court/field where they line up opposite each other and shake hands.
- Briefly explain specific rules of note.
- Conduct toss of coin or similar sporting protocols for the direction and start of play.
- In case of inclement weather conduct the 'prior to game' instructions in the most practical and convenient manner possible.

The Game

- To enforce the rules of the game and always maintain control of the game.
- To encourage a sense of discipline and cooperation whilst the game is in progress.
- Check the official score at regular intervals to ensure both teams are correct and agree on the result.
- To verbally recognize good play and issue correction as necessary.
- Grand Finals: Note players worthy of MVP at regular intervals (quarter time, half time) and then decide on an MVP immediately post-match for the ACC official (manager).

On ground procedures.

- Players sent off, will be off for the rest of the game.
- *Stop the game if necessary. If there is a serious incident that could affect the wellbeing of the players i.e. weather event, injury/illness or violence/melee. Player safety and wellbeing always comes first. Bring all the staff, players and officials to a central point and briefly discuss the reason for the abandonment. Keep teams separated if required and run separate staff/student briefings.*
- *During a Break:* Discuss the player. Establish an appropriate situation to make the explanation. Explain the reason for the send off to the coach/manager and the player at the first convenient break.
- General Inappropriate Behaviour: if a player (s) on a team are behaving in an inappropriate and unsportsmanlike manner, then pause the game and speak to the coach and captain of the team at the break about the behaviour.

Post Game

- Direct 3 cheers to each team and encourage mutual player respect via handshakes and high fives. Encourage the captains of each team to lead the same 3 cheers for the opposition.
- Check and sign the scorecard (ensure this accurate).
- Ensure schools and scorecards agree to the same score.

NB: The coach is the key to a team's behaviour on and off the field.

GENERAL GAME/MATCH PROCEDURES AND ETIQUETTE

TEAMSMANSHIP

- To support fellow team members by participating to full capacity.
- To be suitably attired in the appropriate school sporting uniform.
- To promote worthy competition without losing the aspect of enjoyment of participation in a friendly atmosphere.
- To respect the opposition's involvement as individuals and a team.
- To encourage fair play by abiding with umpire / referee decisions.
- To assist team managers and coaches by offering organizational assistance where possible.
- To take heed of my school's ethos and values while participating.

PROCEDURE

- To assist in the preparation of venues for the fixtures. Cater for the needs of opposing teams on occasions.
- Divisional Fixtures: Captains meet the opposing teams on their arrival and advise them of facility location in addition to specific information regarding the fixture when necessary.
- To encourage social interaction. Sport is about fun and enjoyment via meeting other like-minded athletes.

CODES OF BEHAVIOUR

- The ACC strives to encourage and support all schools in the overall running of interschool competition under the maxim "Sport in the Right Spirit".
- Sport can positively influence a young person's value of physical fitness and sense of self-worth. This can take place through the opportunity to develop and build personal characteristics such as determination, self-discipline, obedience and teamwork.
- Good sportsmanship is an integral part of all that is best in sport. It includes a generous spirit, true respect for others, graciousness and an ability to resist the temptation of gaining an unfair advantage. Good sportsmanship is an honorable behaviour and a valuable life skill both on and off the field.

CODES OF BEHAVIOUR

- The following guidelines have been developed to assist everyone involved in ACC Sport to promote worthy competition and clearly outline what is deemed acceptable behaviour.
- Everyone involved in ACC fixtures such as officials, players, coaches and spectators are required to adhere to these codes.
- ACC Codes of Behaviour have been adopted from the "Aussie Sport – Codes of Behaviour", produced by the Australian Sports Commission and the PSA Code of behaviour for sport from the Public Schools Association of Western Australia.

<https://www.accsport.asn.au/acc-information/codes-conduct>

https://www.ausport.gov.au/grants_and_funding/dais/athlete/code-of-conduct

POLICY ON RELIGIOUS & RACIAL VILIFICATION

Background

The association was first formed in 1937 and has a long tradition of providing interschool sporting opportunities to Catholic secondary schools throughout Western Australia. Significantly, in the 1980's the name, constitution and membership of the association was changed to extend these opportunities to other non-Catholic independent schools. The membership of the association now includes Anglican, Baptist, Uniting Church, Jewish, Catholic and other non-

denominational secondary schools. As a result, the religious and cultural nature of the association's member schools is very diverse.

The aim of the Association is to promote the ideals of Christian education among the students attending member schools by encouraging **mutual respect** and **acceptance** through the provision of sporting, social and recreational activities. All people involved in ACC sporting activities should respect the diverse cultural and religious customs and backgrounds of the students and staff in the schools.

The maxim of the Association is "Sport in the Right Spirit" and should be the guide for appropriate behaviour of all parties involved in ACC Sport.

The following policy and codes of behaviour are designed to support the association's maxim and ensure that all students and staff involved in ACC sport are treated with respect, dignity and worth regardless of their gender, age, ability, cultural background or religion.

Codes of Behaviour

The Association has developed "Codes of Behaviour" to assist everyone involved in ACC sport to promote fair play and appropriate behaviour. The codes outline appropriate behaviour for players, coaches, teachers, officials, administrators and spectators. All schools should use these codes as the basis for creating an awareness of appropriate behaviour when participating in ACC Sport.

Rights

The most basic right of everyone involved in ACC Sport is to be treated with respect and dignity. Schools should always highlight this basic right to all students, coaches, teachers and officials prior to participation in any ACC activity.

Policy

In the event that a student, coach, teacher or official is not afforded this basic right then the following policy will be implemented. The policy is a simple procedure designed to deal rapidly with any complaint. The process seeks conciliation between parties and should be based on education before disciplinary action. Schools are responsible for the implementation of the policy.

Promotion

Schools should endeavour to promote the policy to all people involved in ACC sport so that all parties are aware of their rights and responsibilities. Schools are encouraged to provide a copy of the policy and codes of behaviour to all staff and other personnel who are involved as coaches/managers of ACC sporting teams. The school should also issue the player's code of behaviour to all students participating in ACC sport.

Procedures for: Policy on Religious and Racial Vilification

1. AN ALLEGED INCIDENT

Conduct that threatens, disparages, vilifies or insults another person on the basis of that person's race, religion, colour, descent or ethnic origin.



2. A COMPLAINT

May be made by an official, a student, a teacher, a coach or a school. It must be reported to the School Principal or the ACC Director of Sport as soon as possible after the alleged incident. Where possible this should be no later than the end of school on the day after the incident. The complaint will then be referred to for conciliation.

The role of the ACC will be to notify schools of any alleged incidents that are reported to the ACC. Schools are also requested to notify the ACC Director of Sport of any alleged incidents, of which they have been notified.



3. CONCILIATION

The school Principal involved refers the matter to conciliation, to be resolved as soon as possible after the incident. The complaint will be directed from the alleged victim(s) school Principal(s) to the Principal(s) of the alleged offender(s). The individuals in question would first meet with their own school Principal to discuss the incident. The Principals involved would then discuss the incident and organise the appropriate conciliation process. This process may involve a face-to-face and/or written apology between the parties, but will be determined by the Principals involved. All reported incidents must involve some form of education process for the offender(s). Any disciplinary action against the offender(s) will be at the discretion of the schools involved.

The conciliation process should primarily be a school's issue, but in the event that the Principals involved cannot resolve the complaint to their mutual satisfaction, then the incident must be referred back to the ACC Executive who will then act in a mediatory role to further assist in the conciliation process.



4. COMPLAINT RESOLVED

NB: The ACC "Policy on Religious and Racial Vilification" is based in part on the 'Racial and Religious Abuse Policy' of the Australian Football League.

INCIDENT REPORT FORM – GENERAL SAMPLE

<div style="background-color: black; color: white; text-align: center; padding: 5px; font-weight: bold;">Associated & Catholic Colleges of WA (Inc)</div>	PO Box 1037 SCARBOROUGH WA 6922 33 Williamstown Road DOUBLEVIEW WA 6018 "Sport in the Right Spirit"	Phone: 6380 5182 / 6380 5180 / 6380 5181 Mobile: 0413 531921 / 0412153222 / 0417914548 Fax: 6380 5184 Email: acc@ceo.wa.edu.au Web: www.accsport.asn.au
INCIDENT REPORT		

Nature of Incident : _____

Date and Time of Incident : _____

Details :
 (Brief description of incident to include name(s) of people involved including witnesses. Where students are involved the details should include student name. Attachments may include a more detailed report, associated Accident Reports, Police Report, etc)

Reported by : _____ School: _____ Signature : _____

Witness : _____ School: _____ Signature : _____

Forward to Opposing School (within 24 hours of incident).

Action/Follow-up :

Original to : Principal

Copies to :

Principal of Opposing School
 Director of Sport (ACC)

☐
☐

WORKING WITH CHILDREN LEGISLATION

From 1 January 2006 the State Government introduced legislation requiring certain people working with children in WA to undergo a “Working with Children Check” (WWC). The WWC is compulsory under government legislation and ACC schools have to comply with this legislation. In 2008 the legislation will affect people working with children aged between 13-17 years. Persons deemed to be working with children are any volunteers, employees or contractors (over 18 years of age) who in their usual duties are likely to have contact with children. Contact includes any form of physical contact, oral communication, and electronic communication.

People may also be exempt from the legislation if they are a:

- volunteer under 18 years of age
- volunteer who is a parent of a child at an ACC school
- volunteer (over 18 years of age) that has worked with children on no more than five calendar days in a year.

For the purposes of these guidelines, persons deemed to be volunteers are those that are engaged in child-related work for, but are not employed by, the school. The term volunteer is not defined in the legislation. Volunteers that are being “reimbursed” for out-of-pocket expenses such as travel/uniform are still regarded as volunteers and not employees. However, volunteers that receive payments as a “reward” and not a “reimbursement” may be considered as employees and not volunteers. Schools will have to make their own “common sense” decision when determining the status of persons as volunteers or employees. In cases where a volunteer has received a very minimal payment then the school may consider them as a volunteer. In most cases an employee is someone that has received a wage/payment and has signed a contract of employment.

Schools involved in sub-association sport are required to comply with the legislation. Schools must ensure that all coaches, officials and bus drivers that will have contact with children at sporting events (whether they are paid or volunteers) have undergone a working with children check and hold a valid WWC card number (excluding those covered under exemptions above). To comply with the legislation, you will have to keep records to ensure that people working at your sporting events have their WWC ID in order.

WWC records can be recorded in a simple format using the following example:

POSITION	NAME	VOLUNTEER/PAID	EXEMPT? – WHY	WWC CARD No.
Sports Trainer	John Brown	Paid	No	123456
Basketball ref	Sue Brown	Volunteer	Yes – parent of David Brown	Not required
Bus Driver	Rob Jones	Paid	No	123455

For more information:

[ACC Guidelines](#)

[WWC website](#)